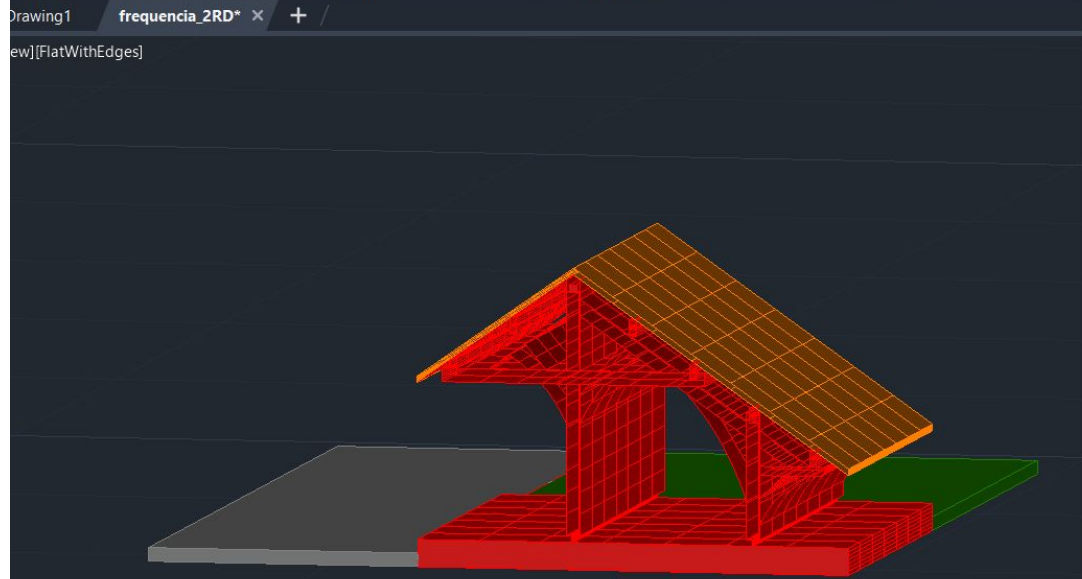
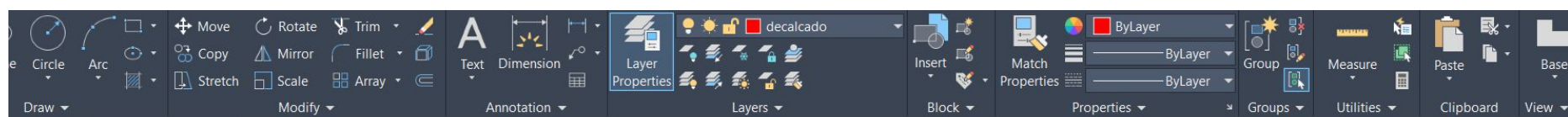


Relatório 2

Frequência 2 - Representação Digital



Current layer: decalcado

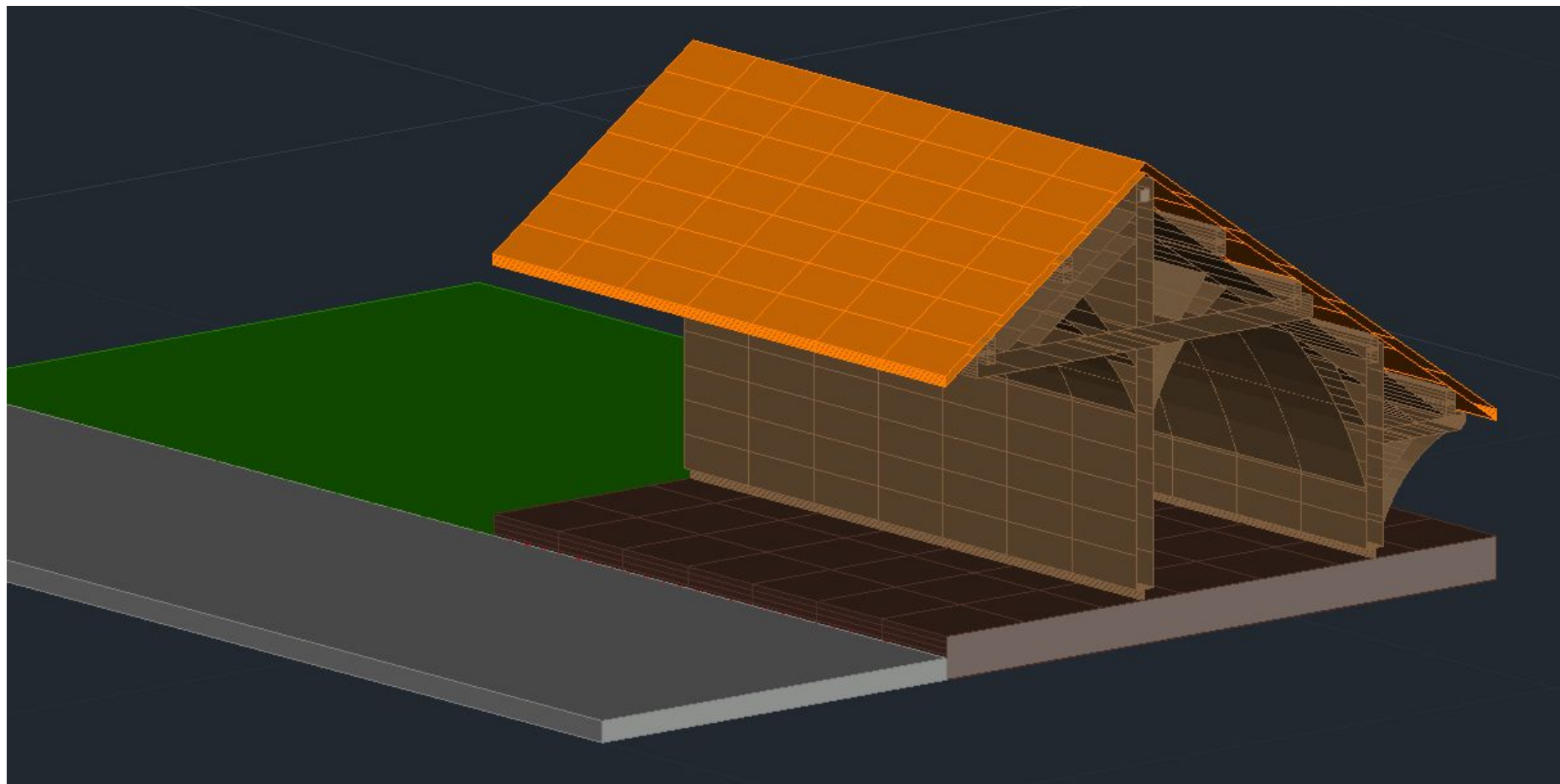
Search for layer

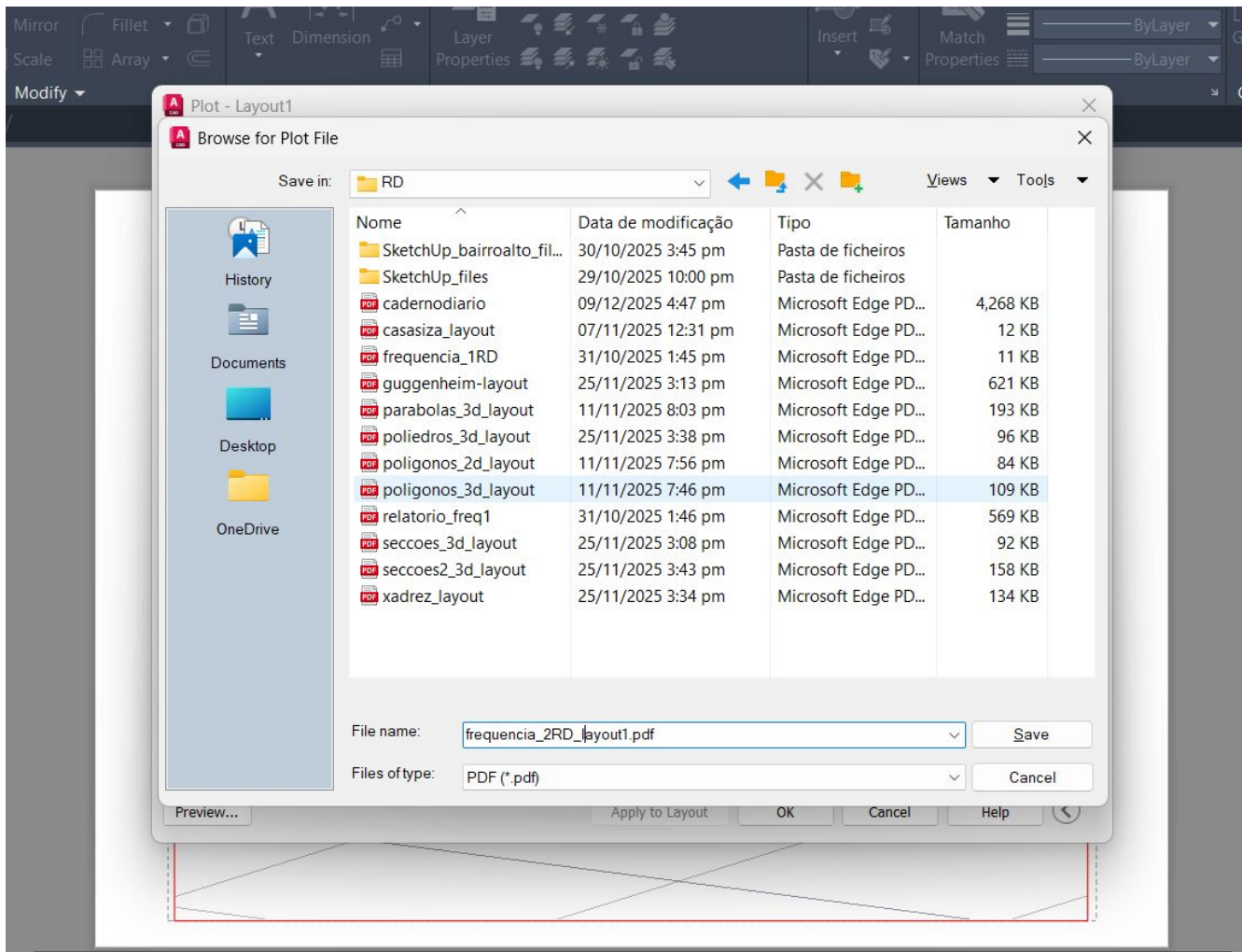
Filters	S...	Name	O...	F...	L...	P...	Color	Linetype	Lineweight	Transp...	N...	Description
All		0					wh...	Continu...	Defa...	0		
All Use		alcados					50	Continu...	Defa...	0		
		auxiliares					204	Continu...	Defa...	0		
		decalcado					10	Continu...	Defa...	0		
		telhado					30	Continu...	Defa...	0		
		estrada					8	Continu...	Defa...	0		
		planta					50	Continu...	Defa...	0		
		relva					84	Continu...	Defa...	0		
		tracejado					170	Continu...	Defa...	0		

☐ Invert fil <<

All: 9 layers displayed of 9 total layers

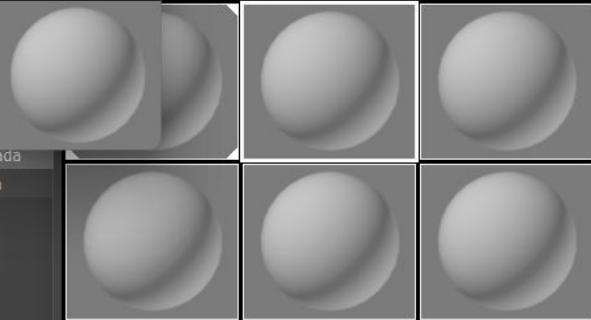
3DORBIT Press ESC or ENTER to exit, or right-click to display shortcut-menu.





02 - D... X Editor - 02 - Default


Auto Update Material Navigation Options Utilities



02 - Default Physical Material

Presets

{Finishes}



Material Mode: Classic Simple

Coating Parameters

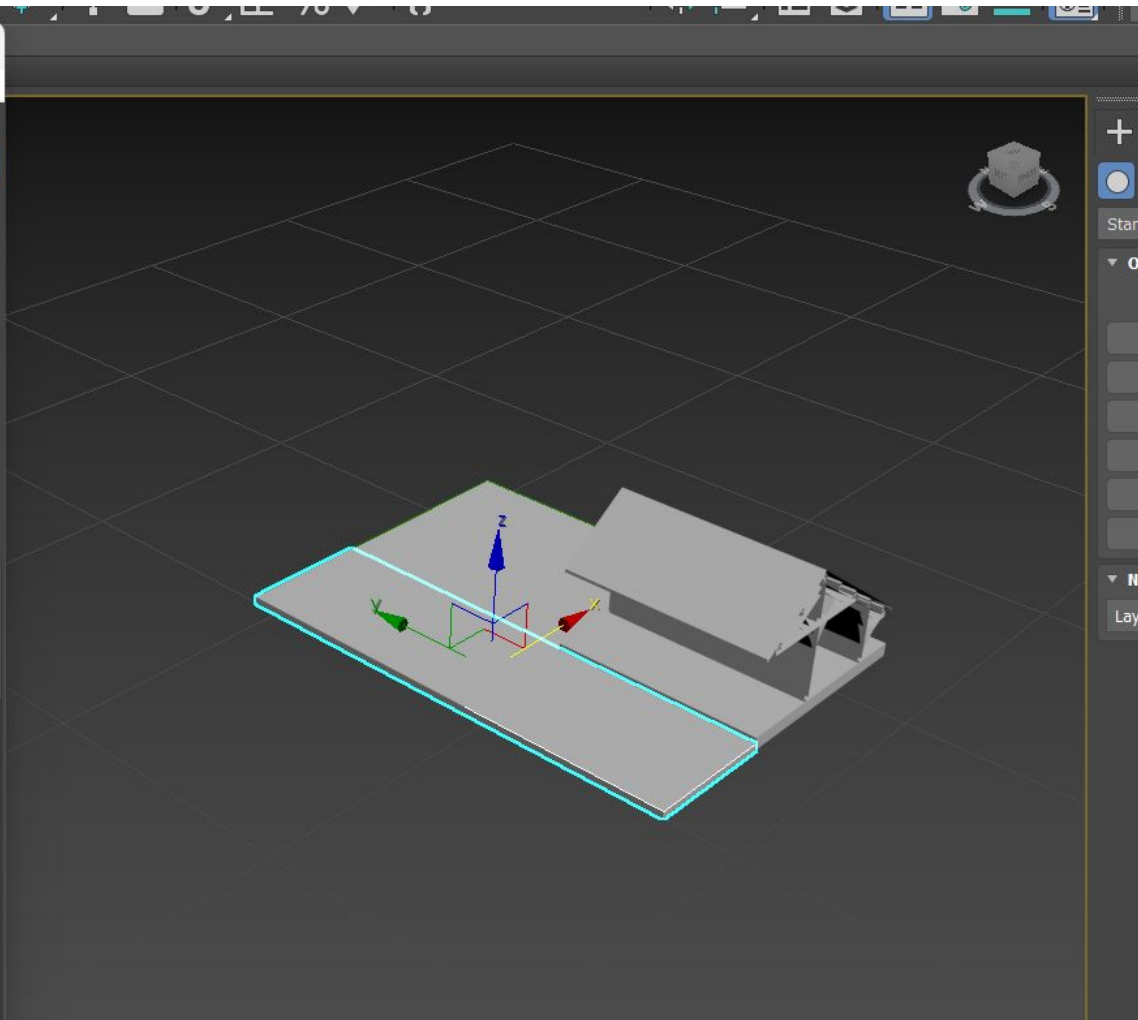
Basic Parameters

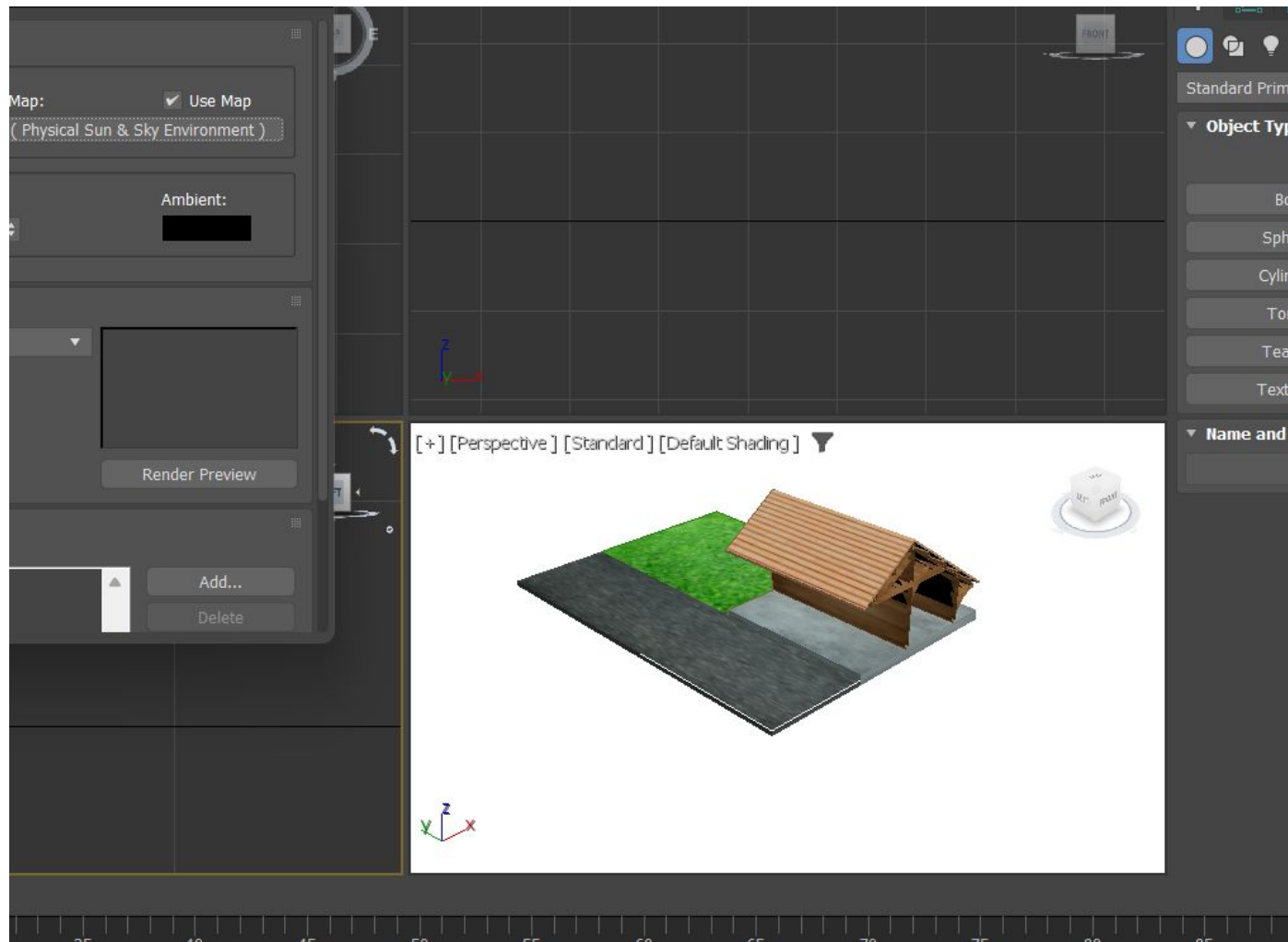
Base Color and Reflections

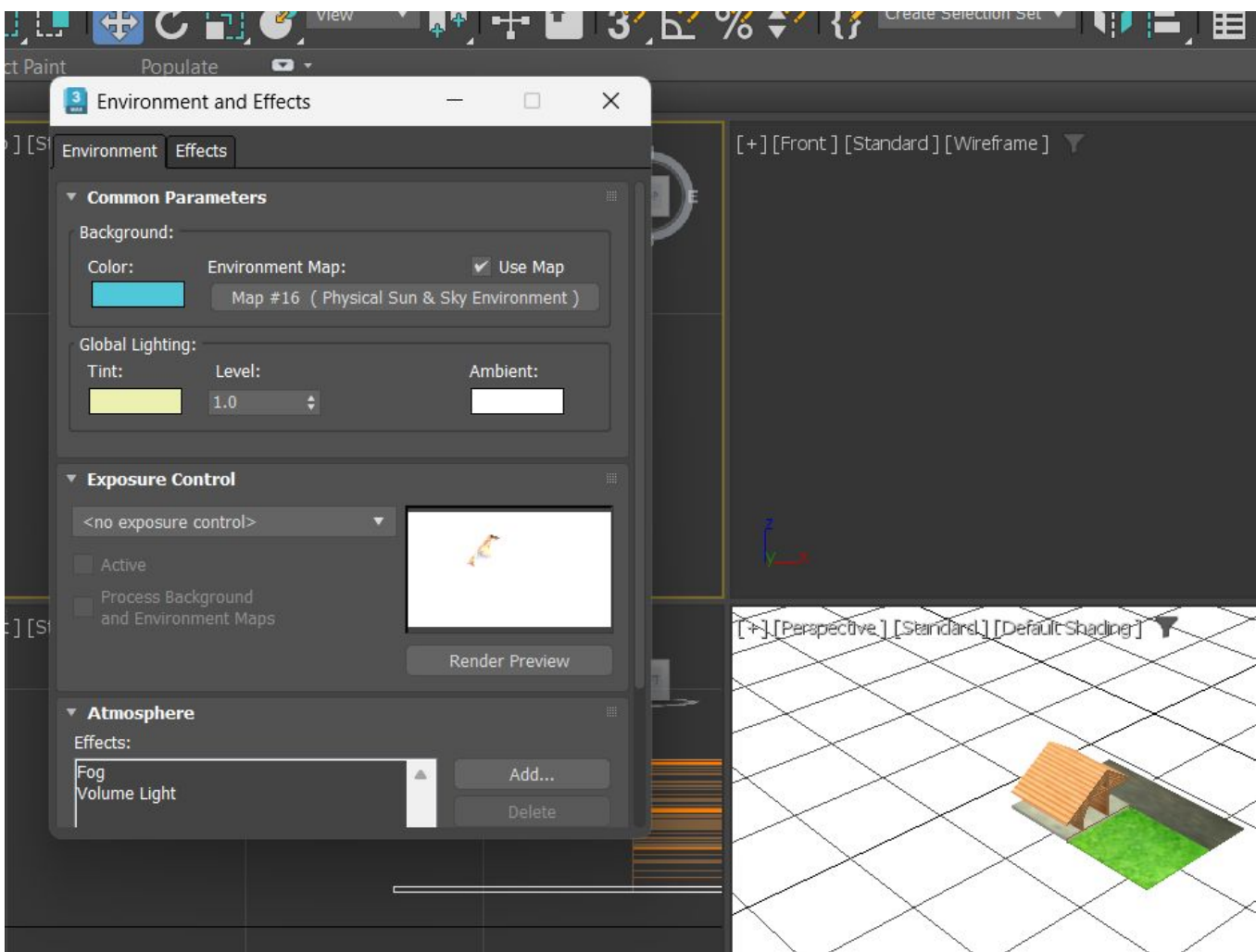
1.0 Roughness 0.0

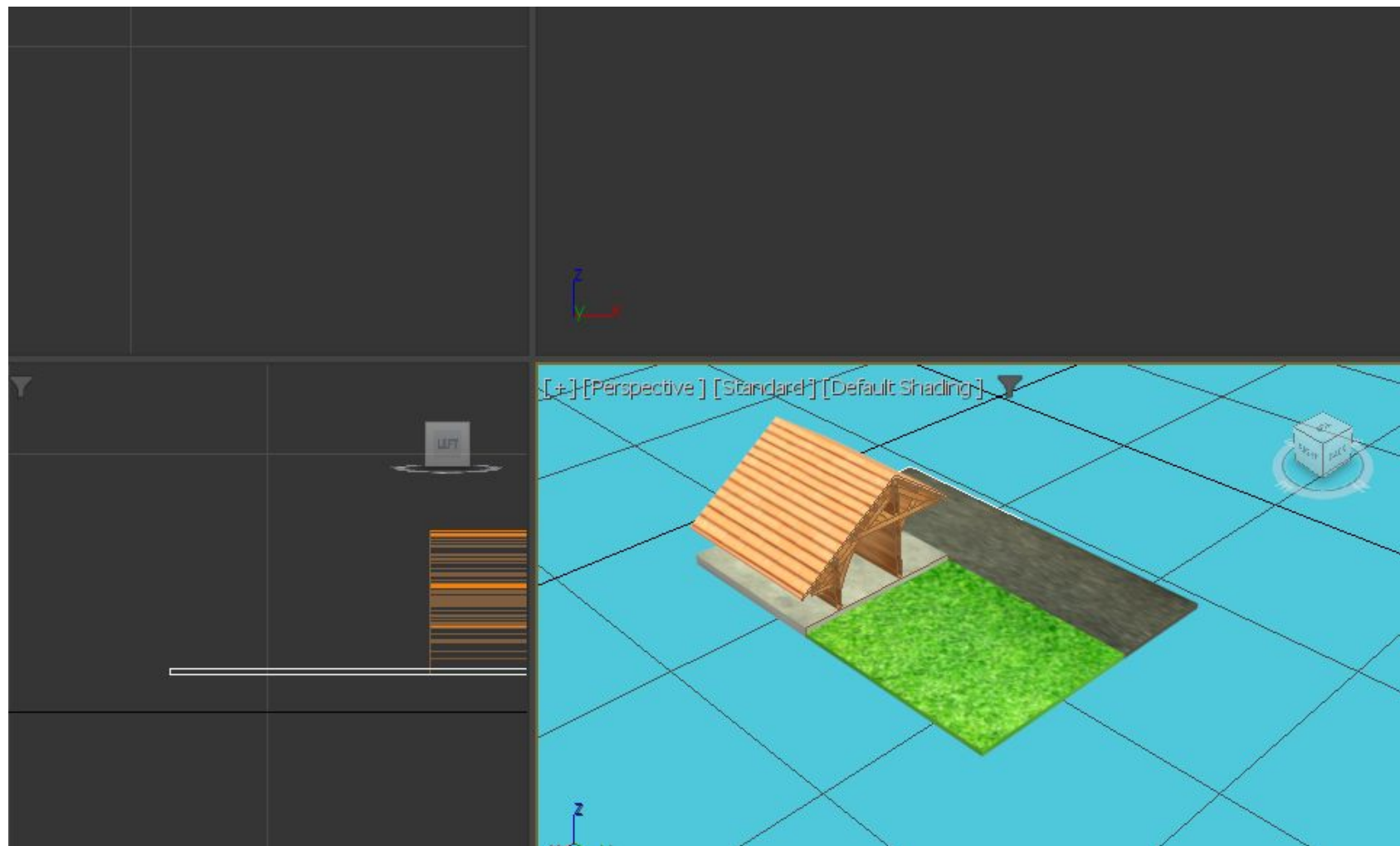
Metalness: 0.0 IOR: 1.52

Transparency











Arnold RenderView



File Window View Render

Beauty ▾

/viewport_camera ▾



1:1



0.00

