

# Representação Digital

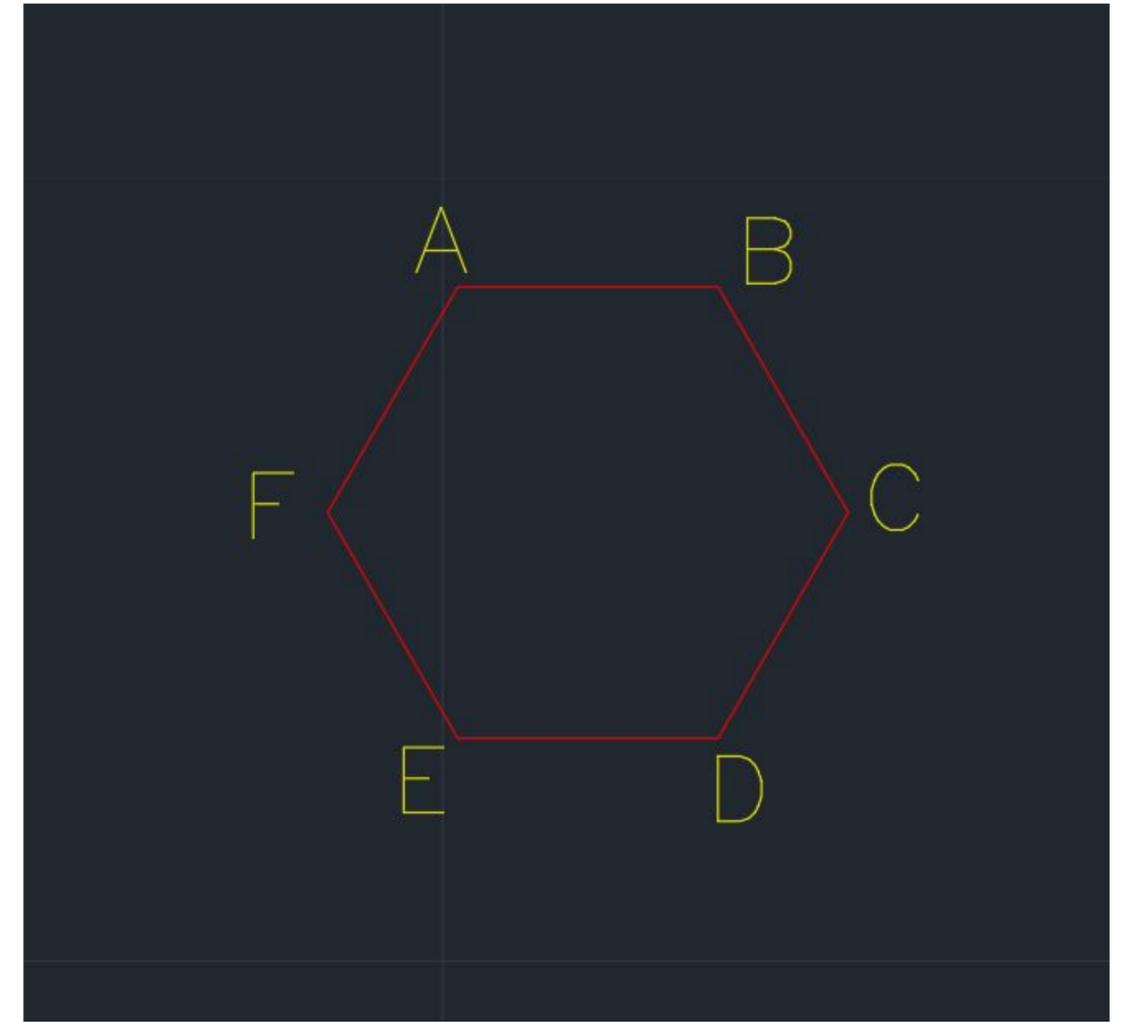
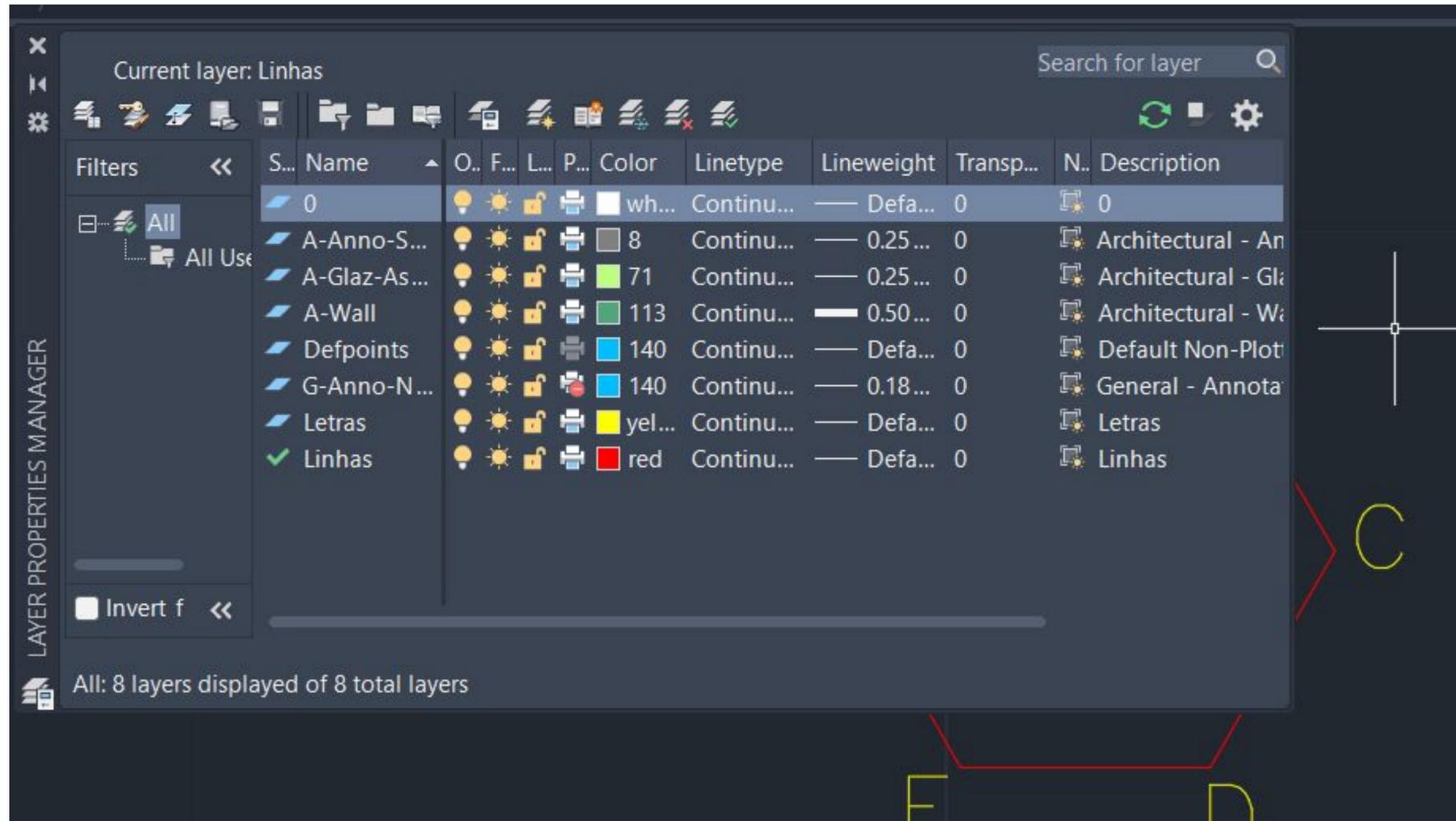


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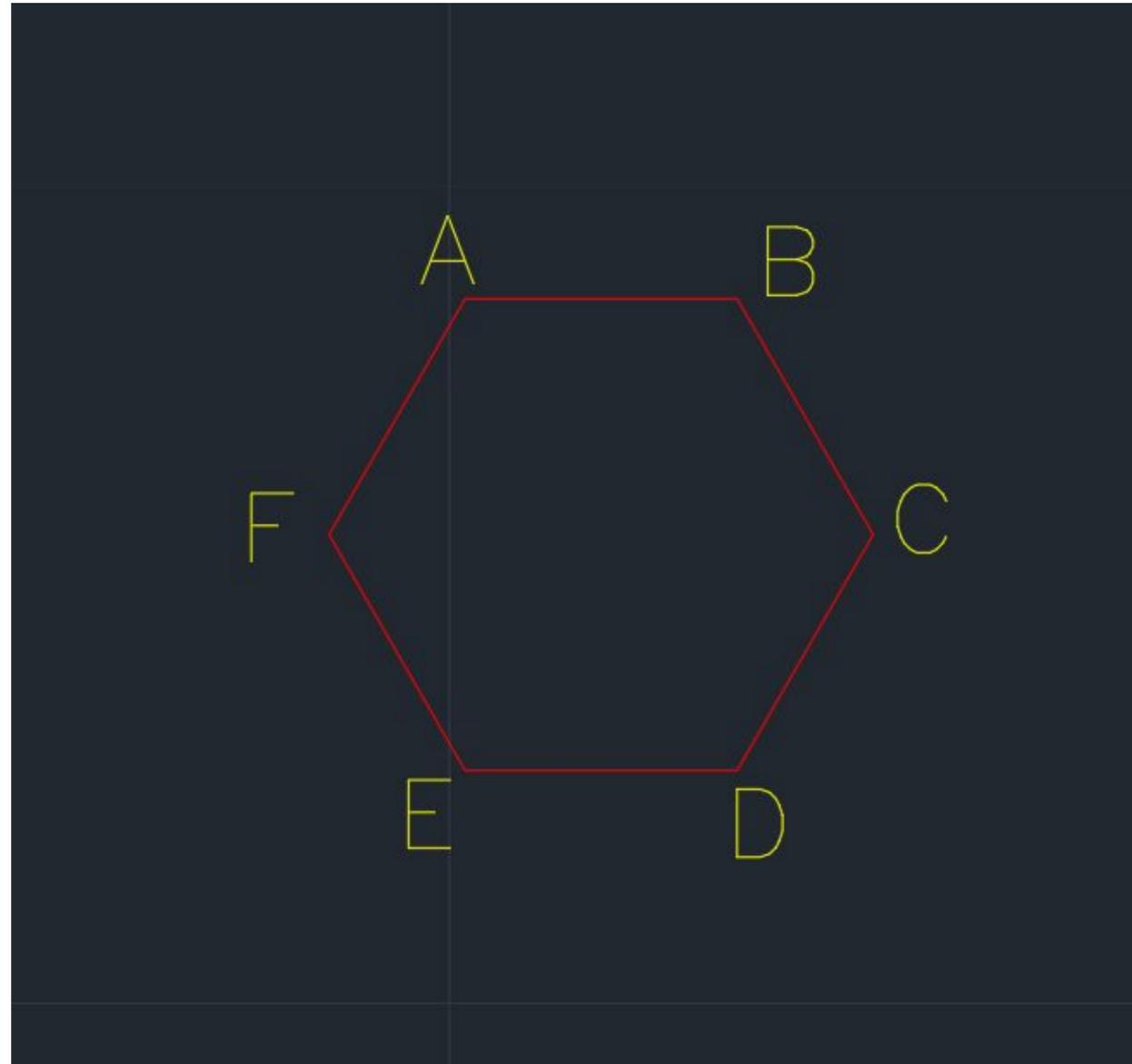
PAULO SILVA



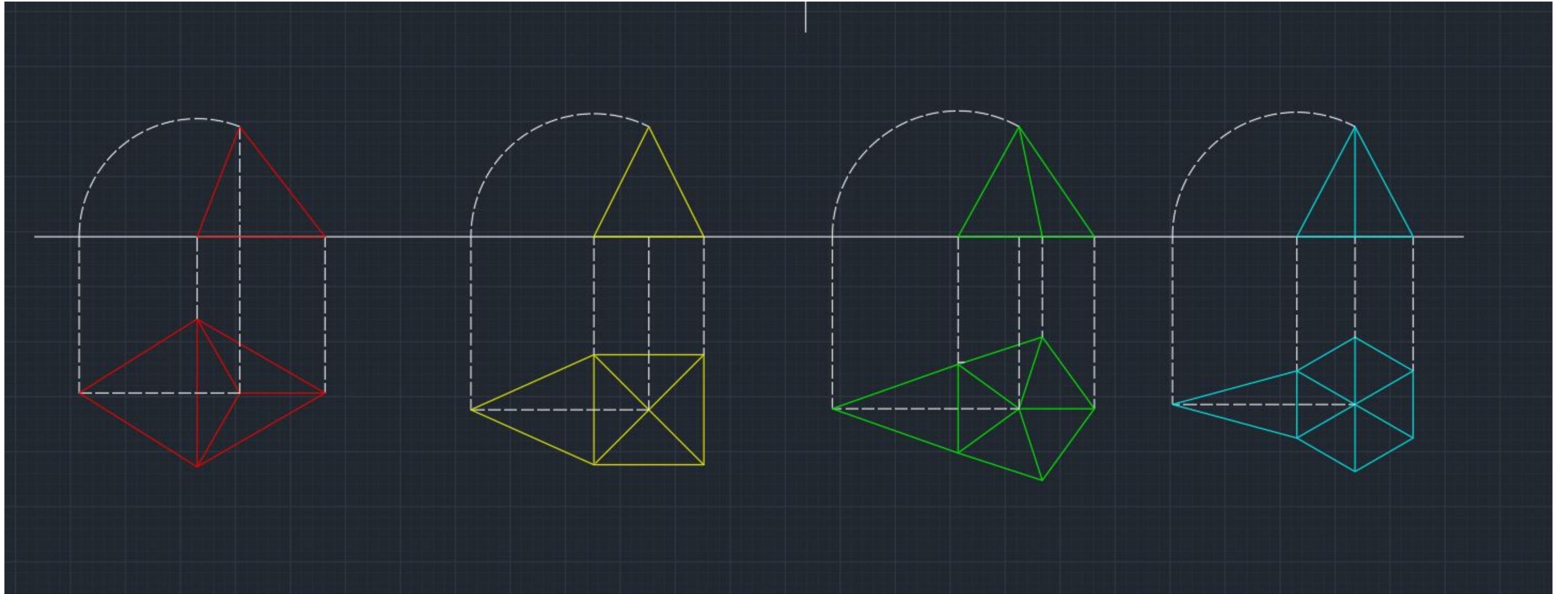
# ÍNDICE



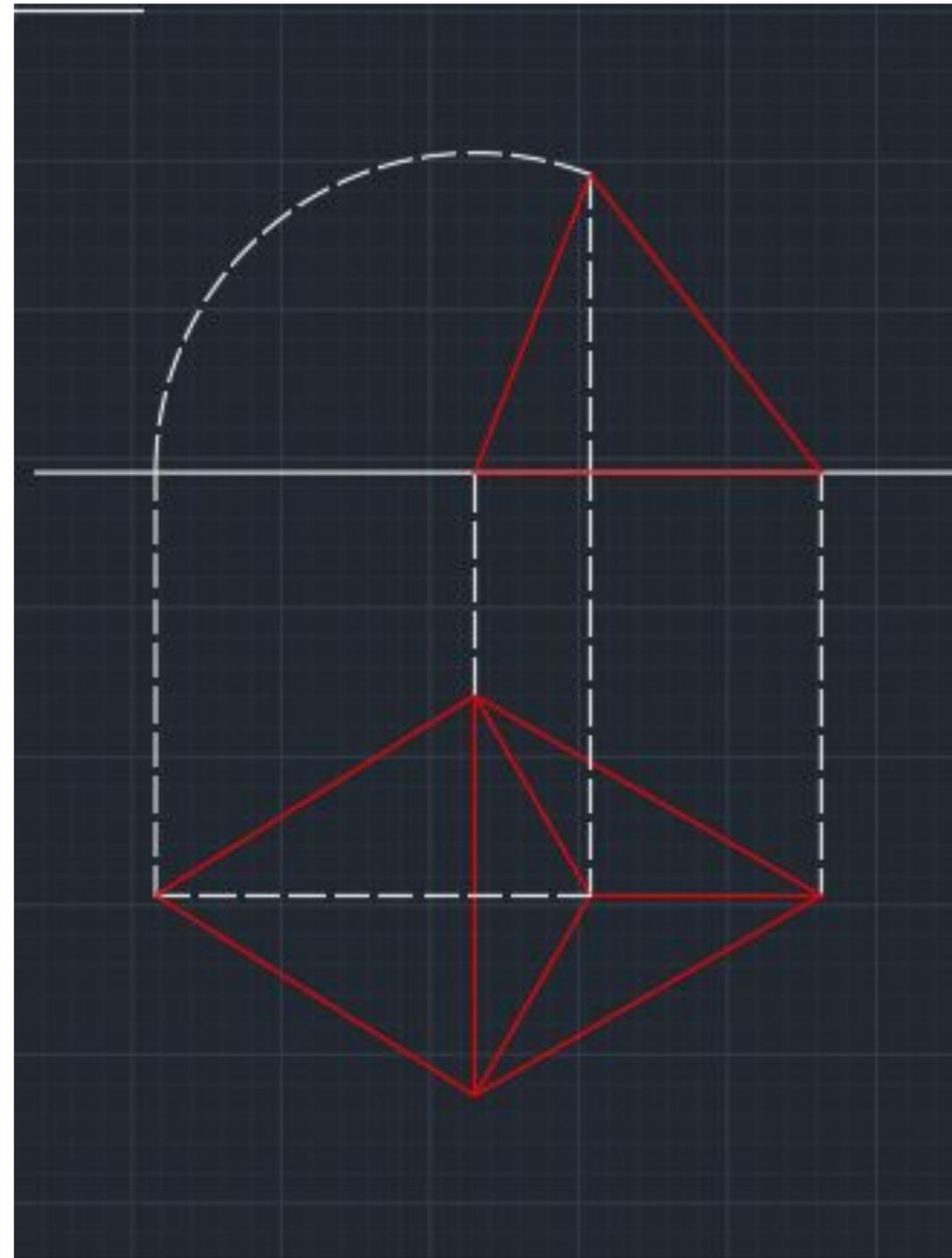
# Aula. 1.1 - Pontos/Layers/Letras



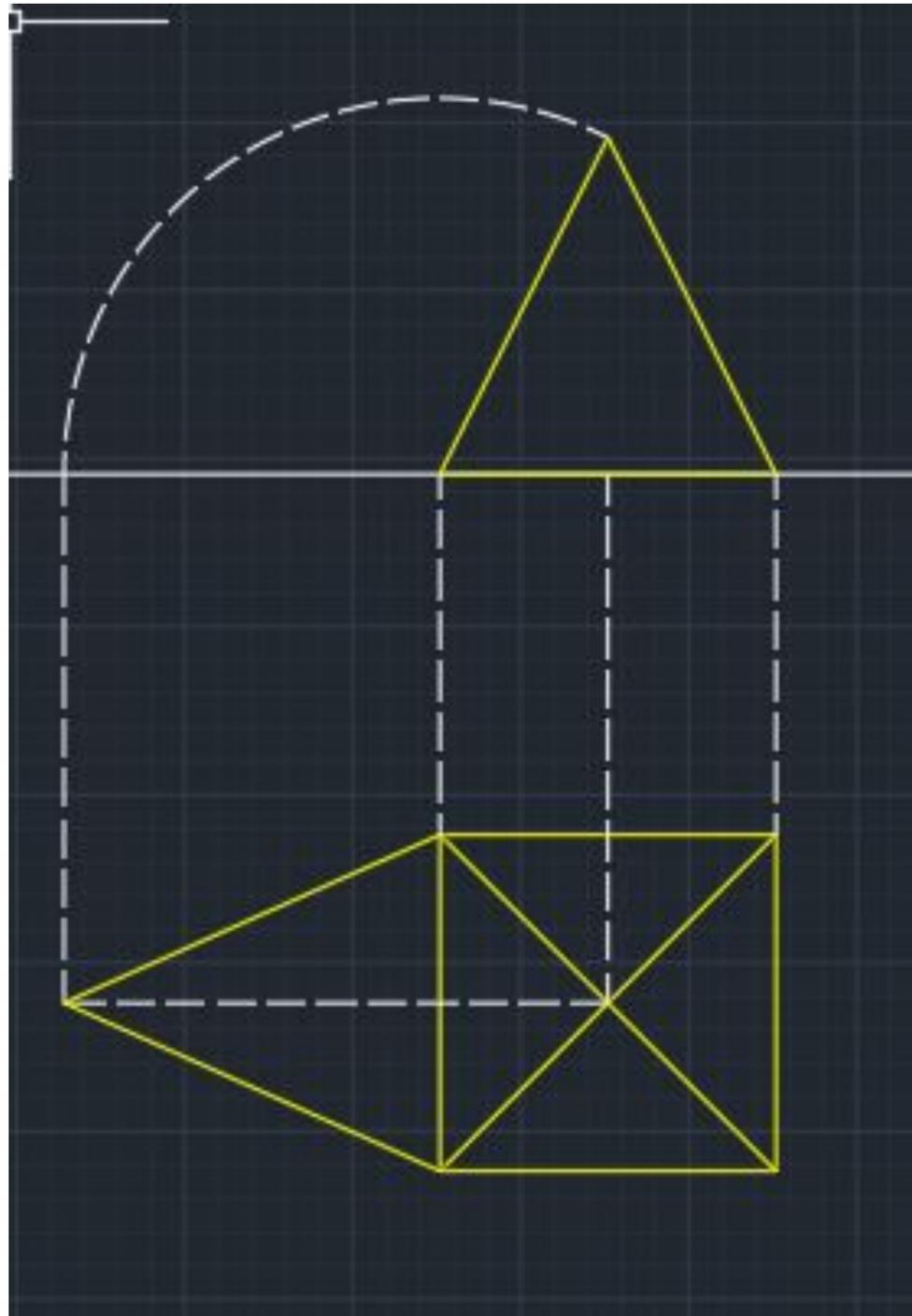
Exerc. 1.1 - Hexágono



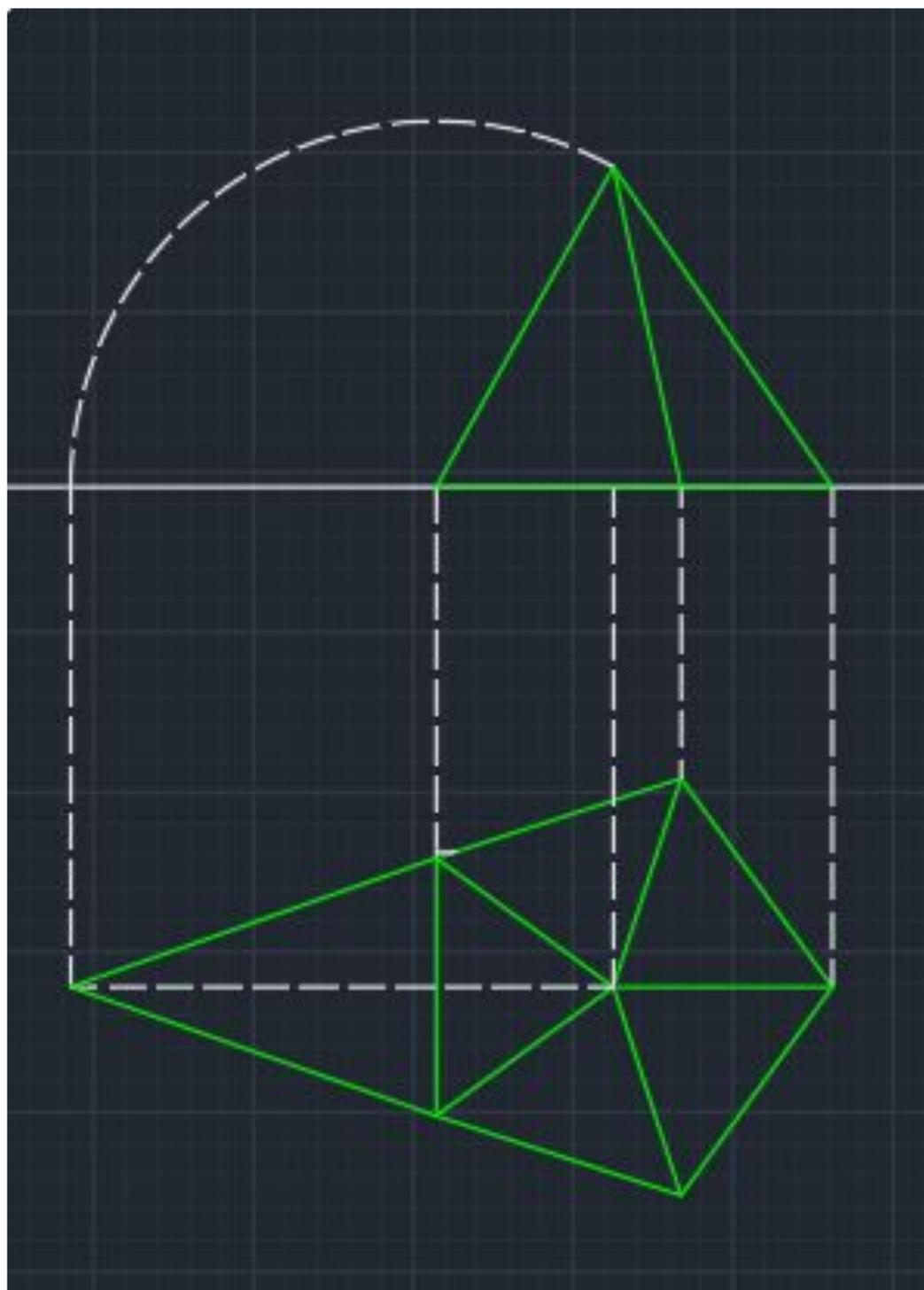
Aula. 2.1 - Verdadeira grandeza/projeção



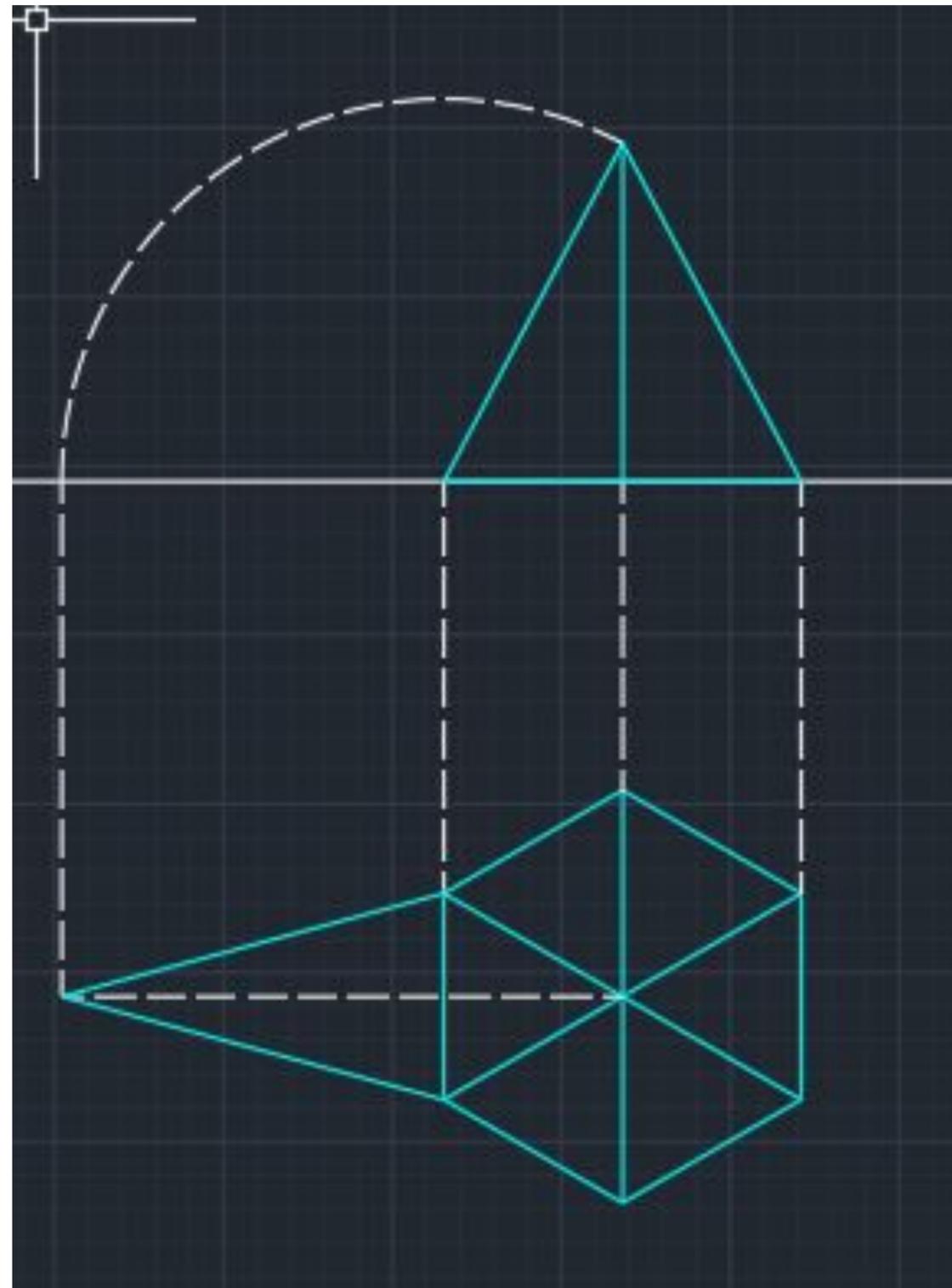
Exerc. 2.1 - pirâmide Triangular



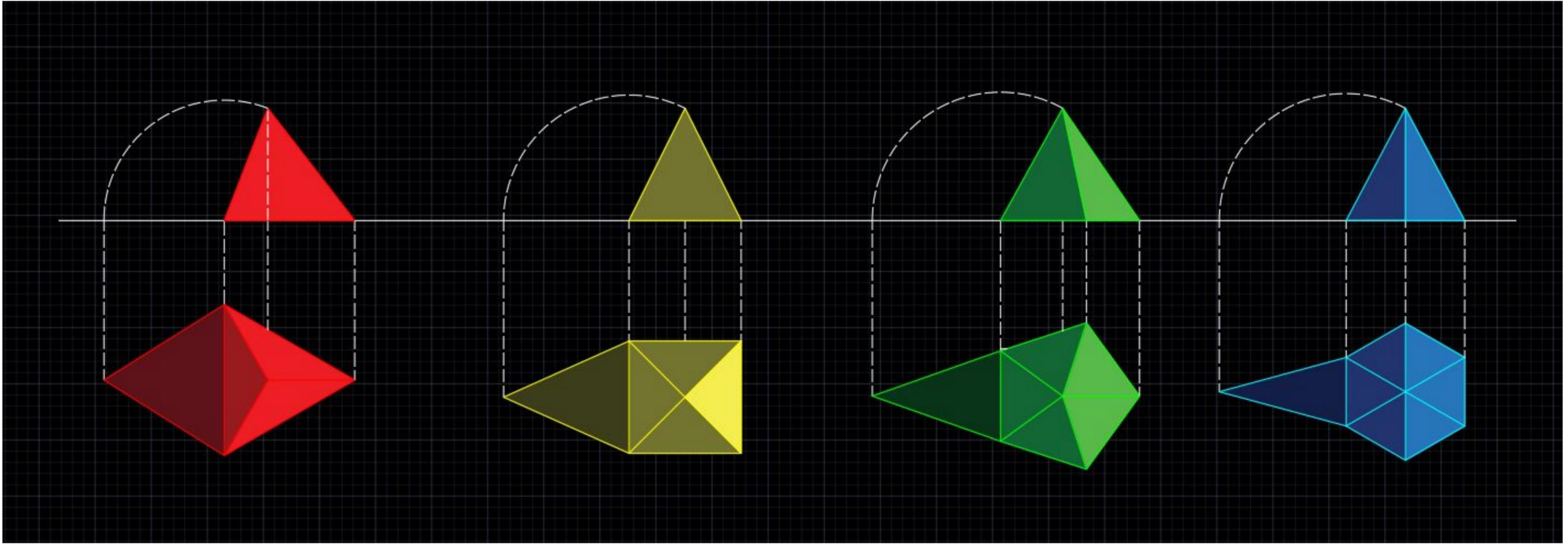
Exerc. 2.2 - pirâmide Quadrangular



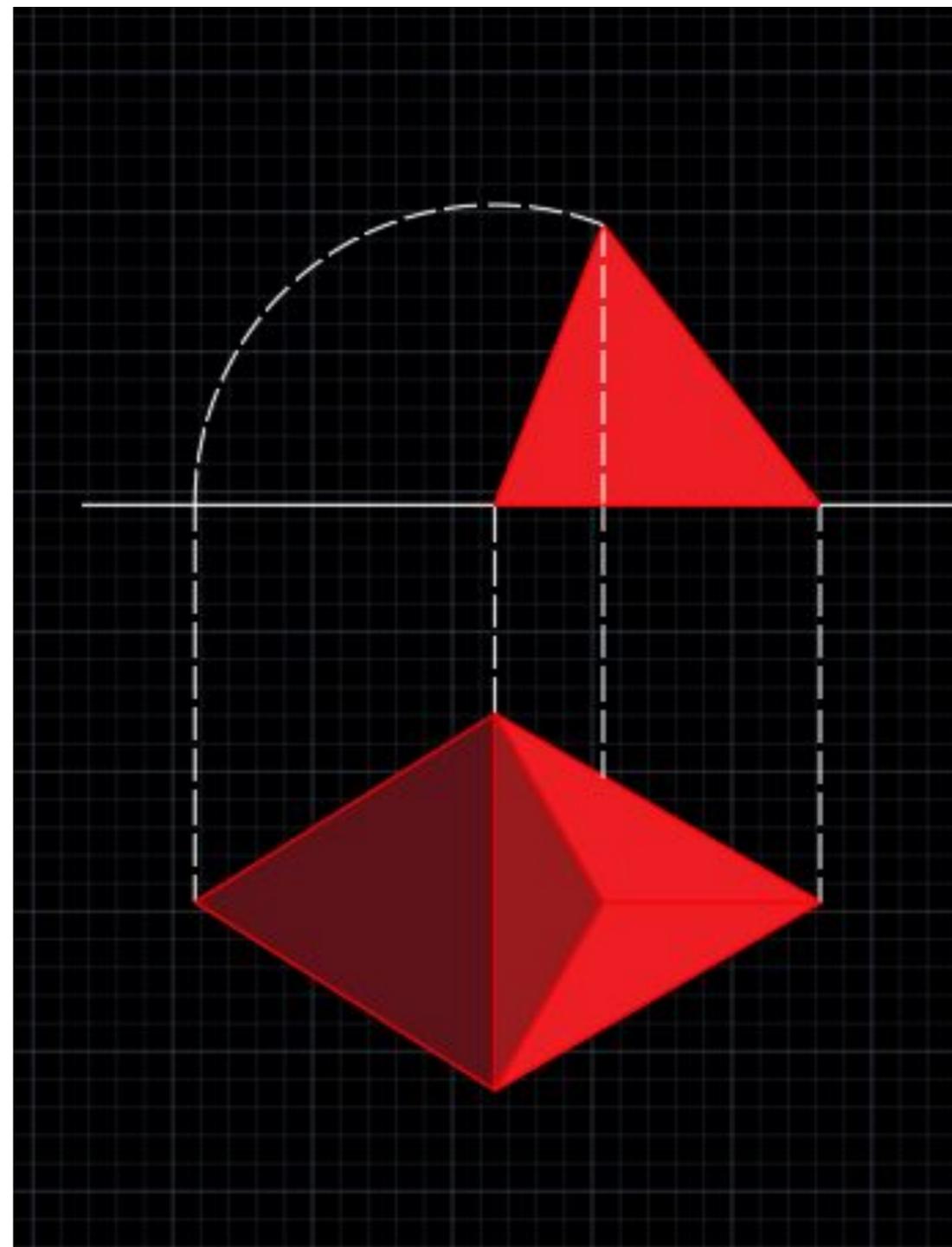
Exerc. 2.2 - pirâmide Pentagonal



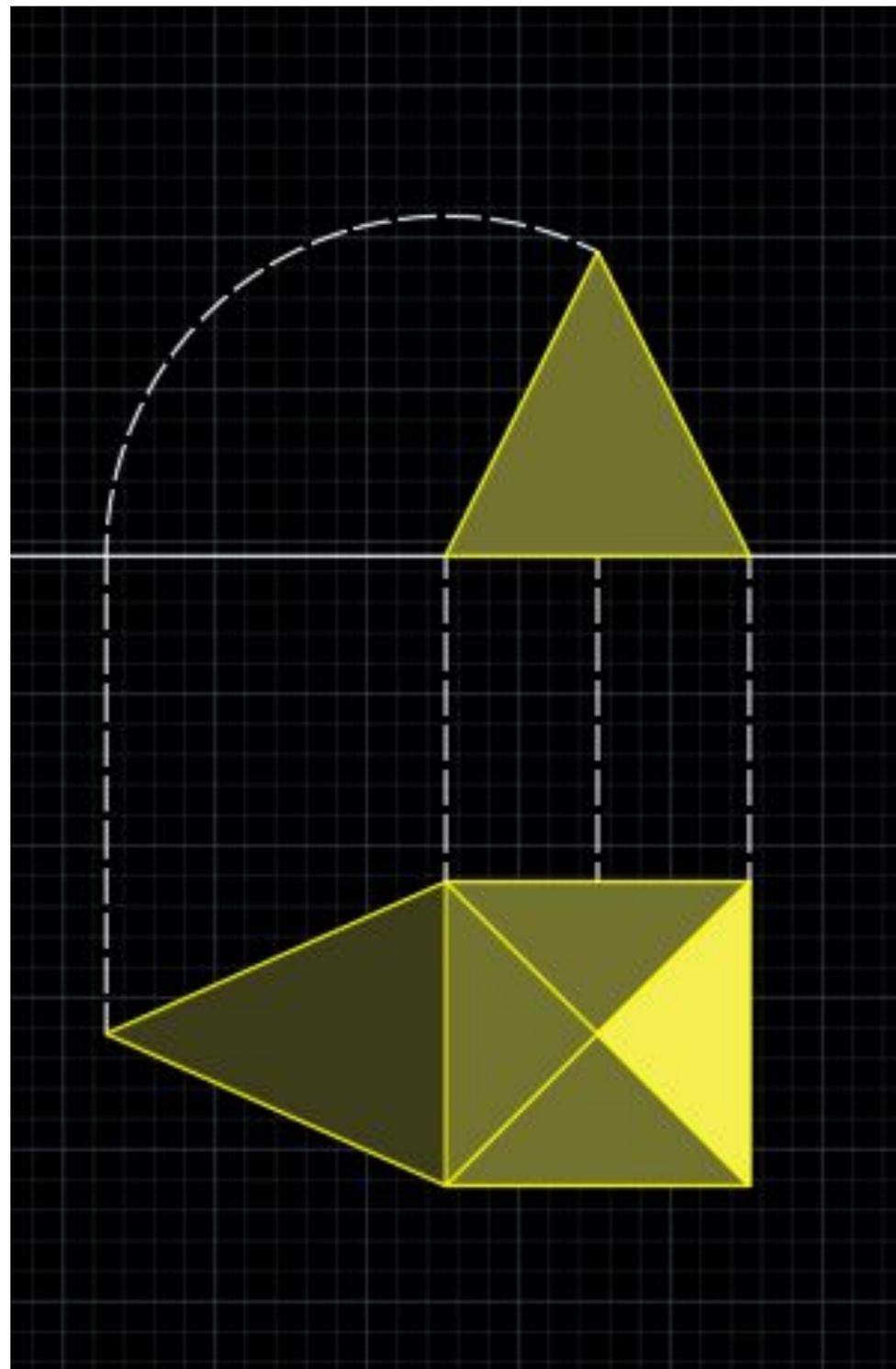
Exerc. 2.2 - pirâmide Hexagonal



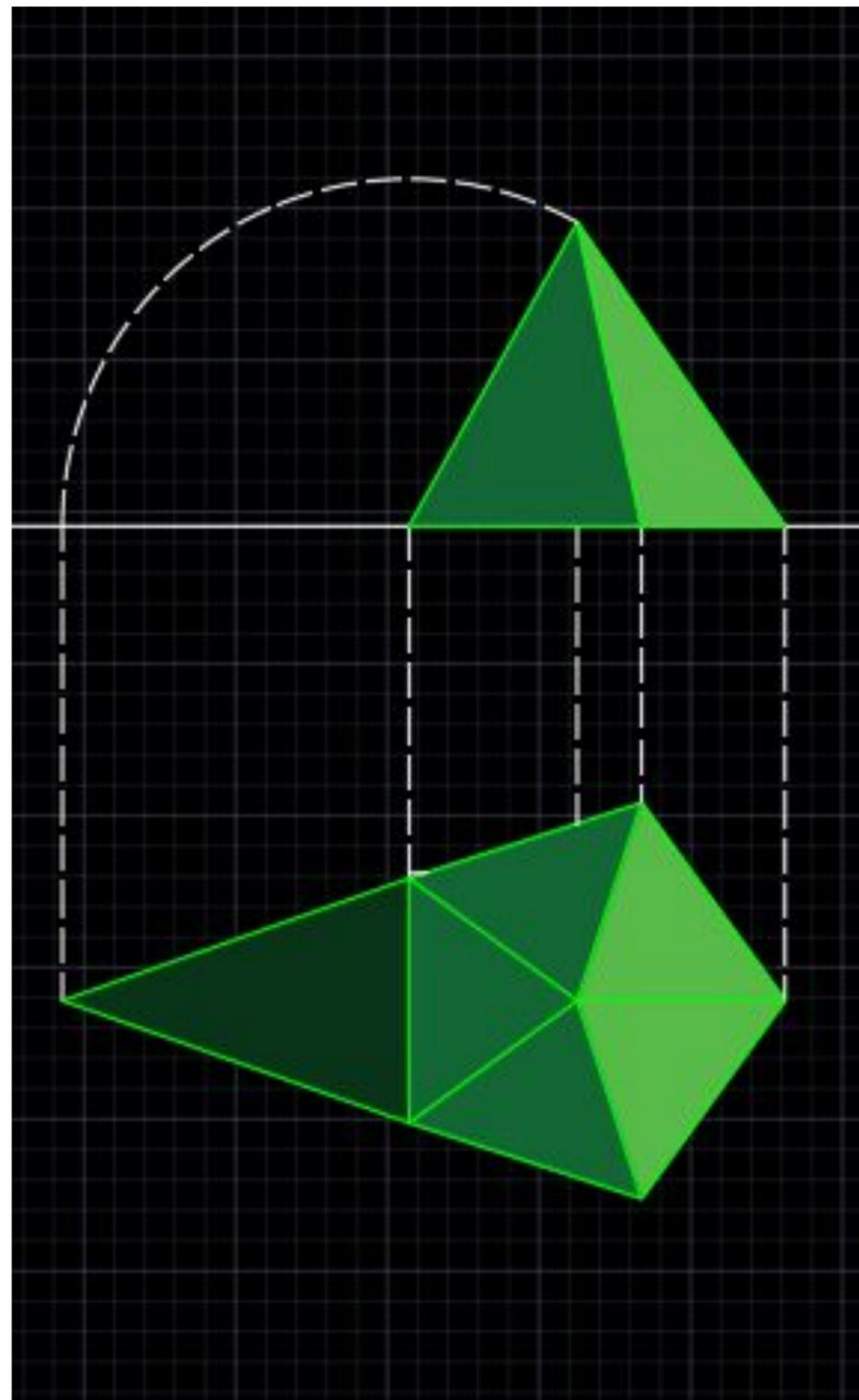
Aula. 2.2 - Sombras



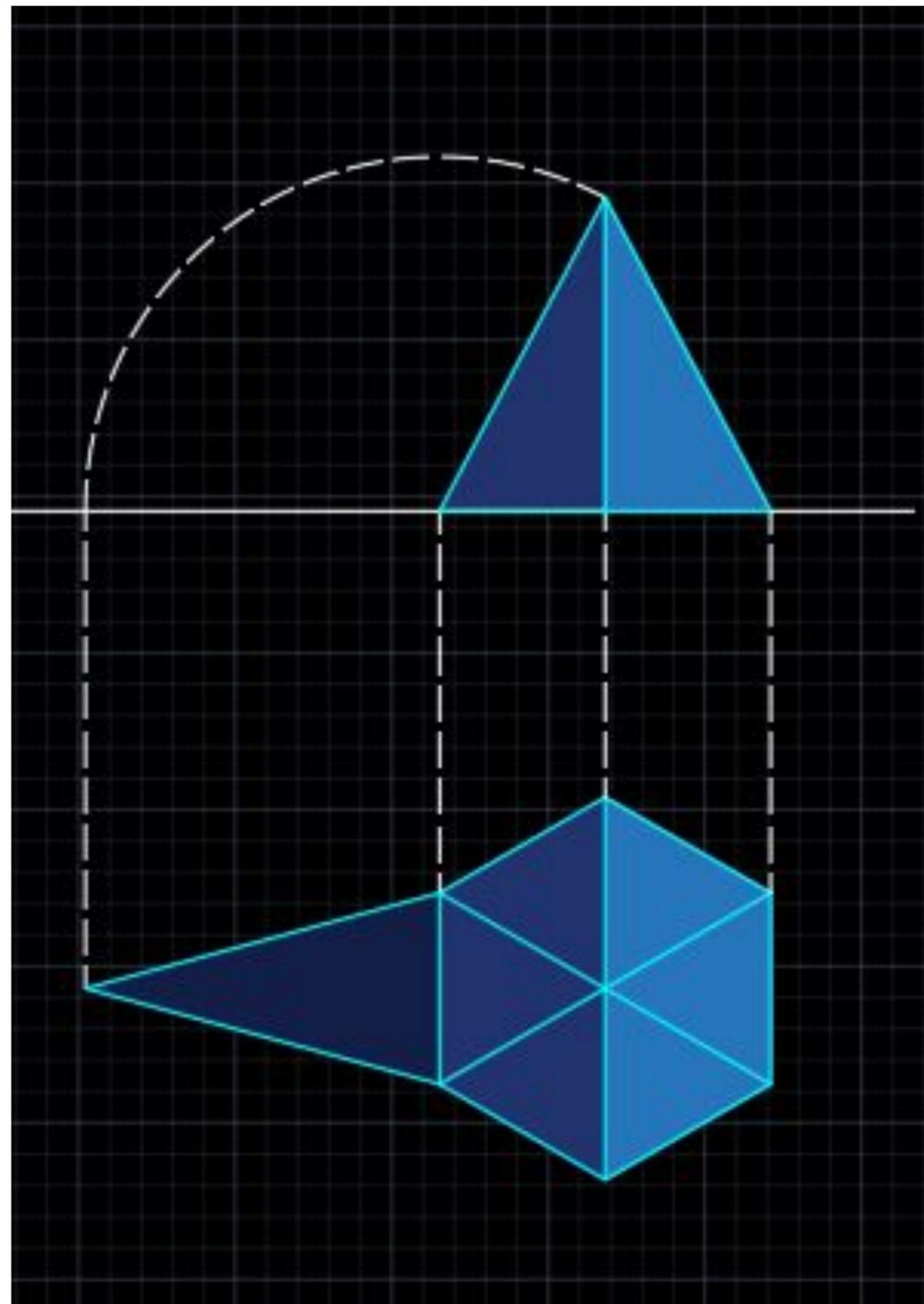
Exerc. 2.1.1 - pirâmide Triangular



Exerc. 2.2.2 - pirâmide Quadrangular



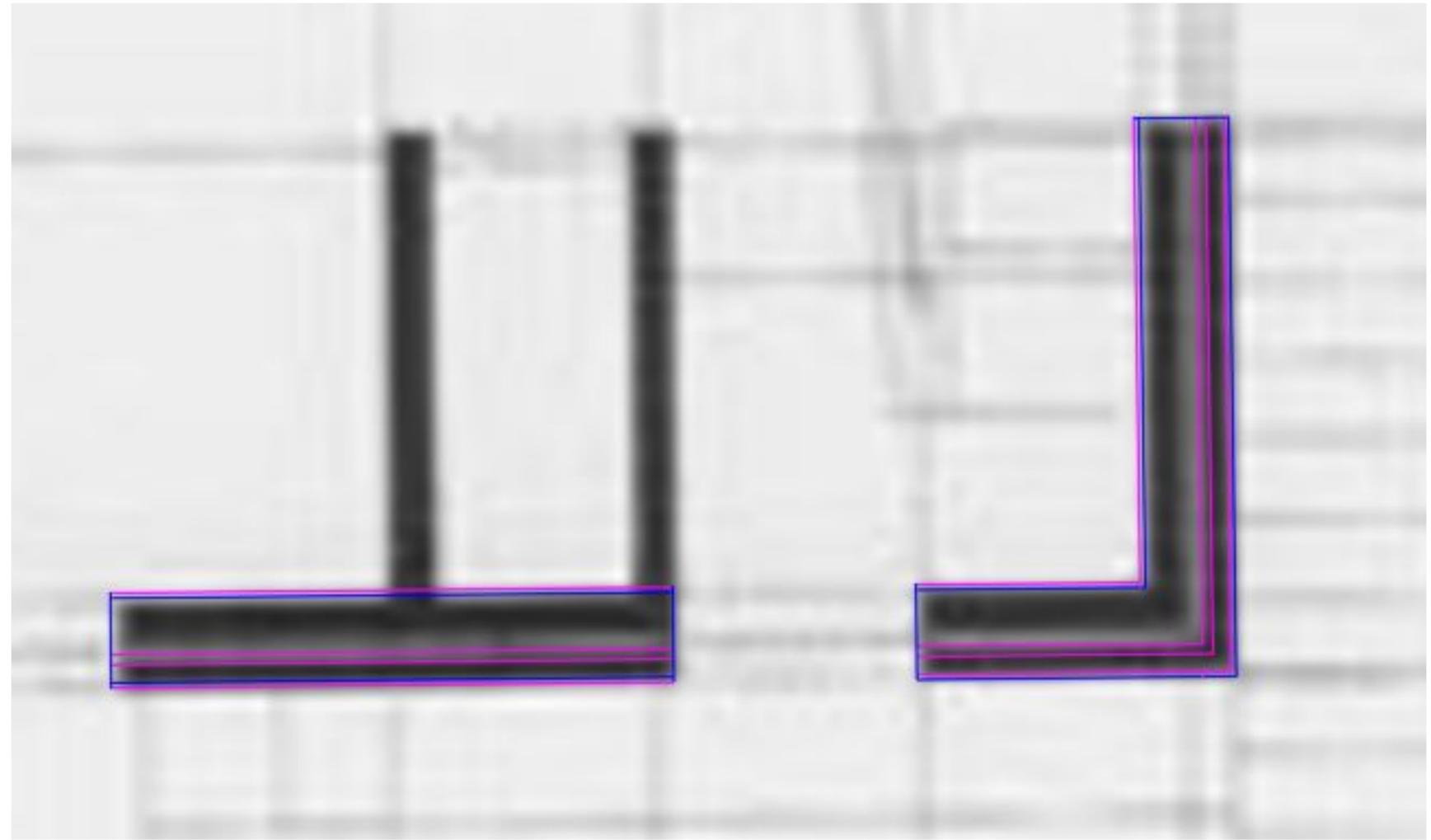
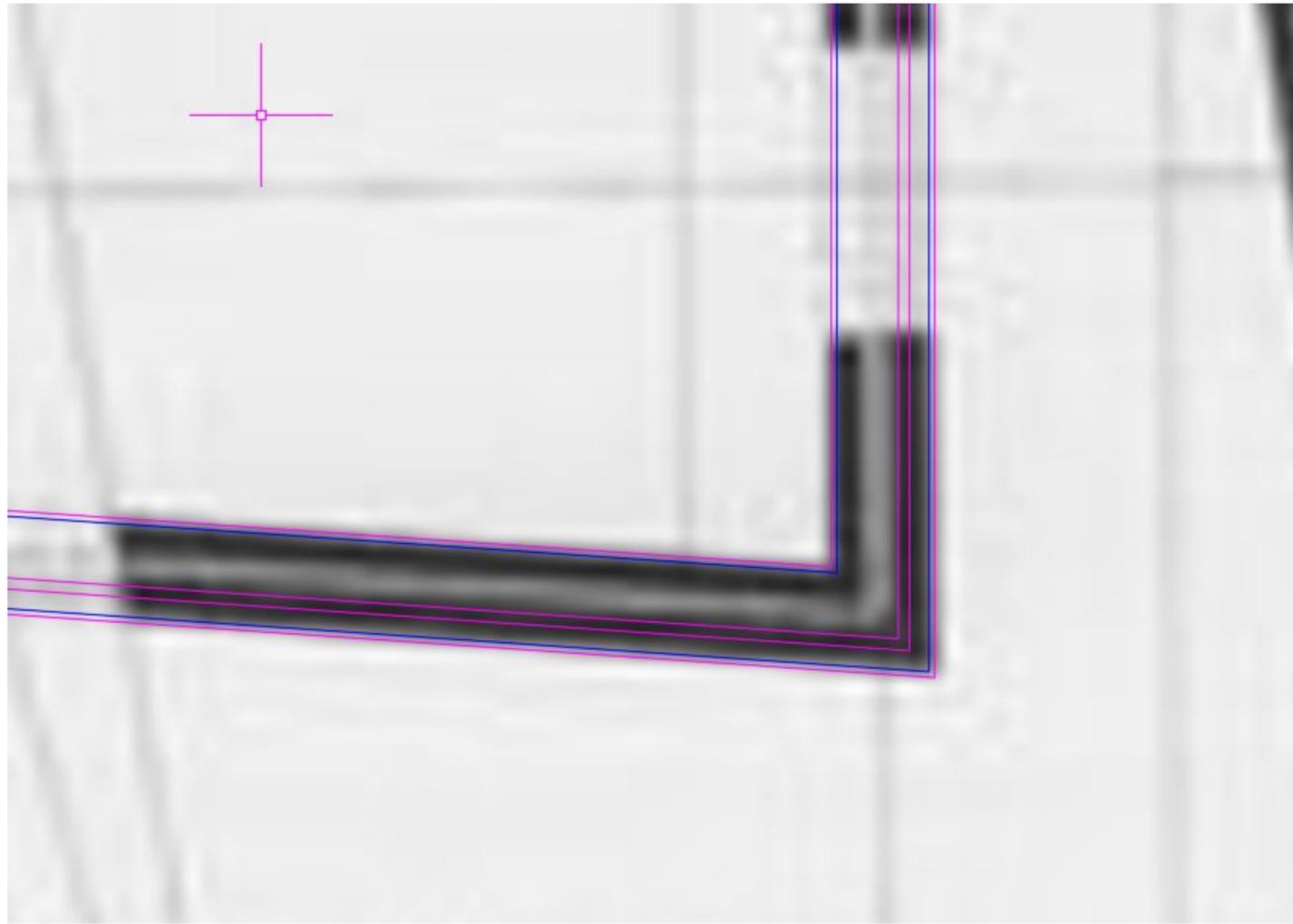
Exerc. 2.2.3 - pirâmide Pentagonal



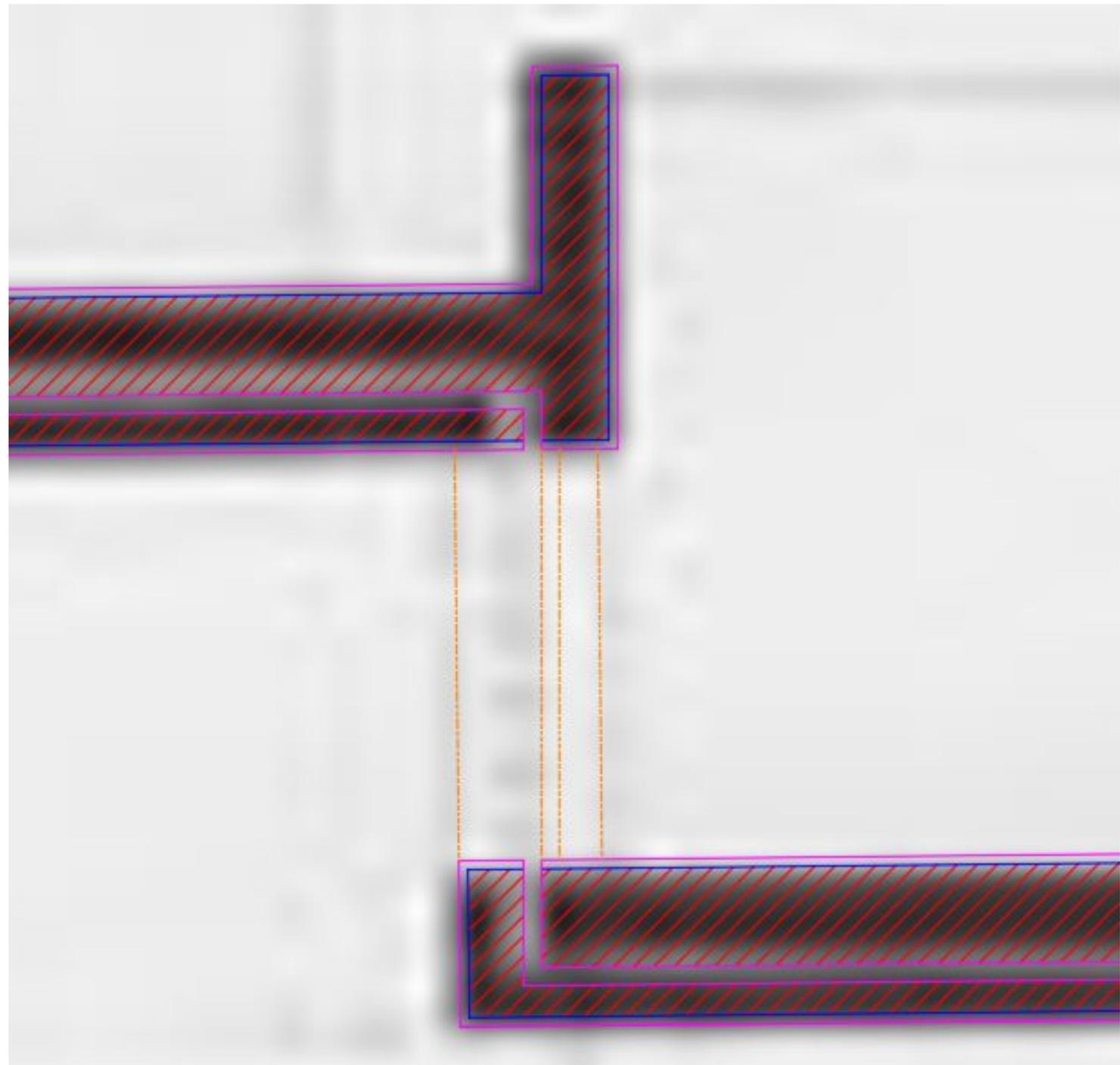
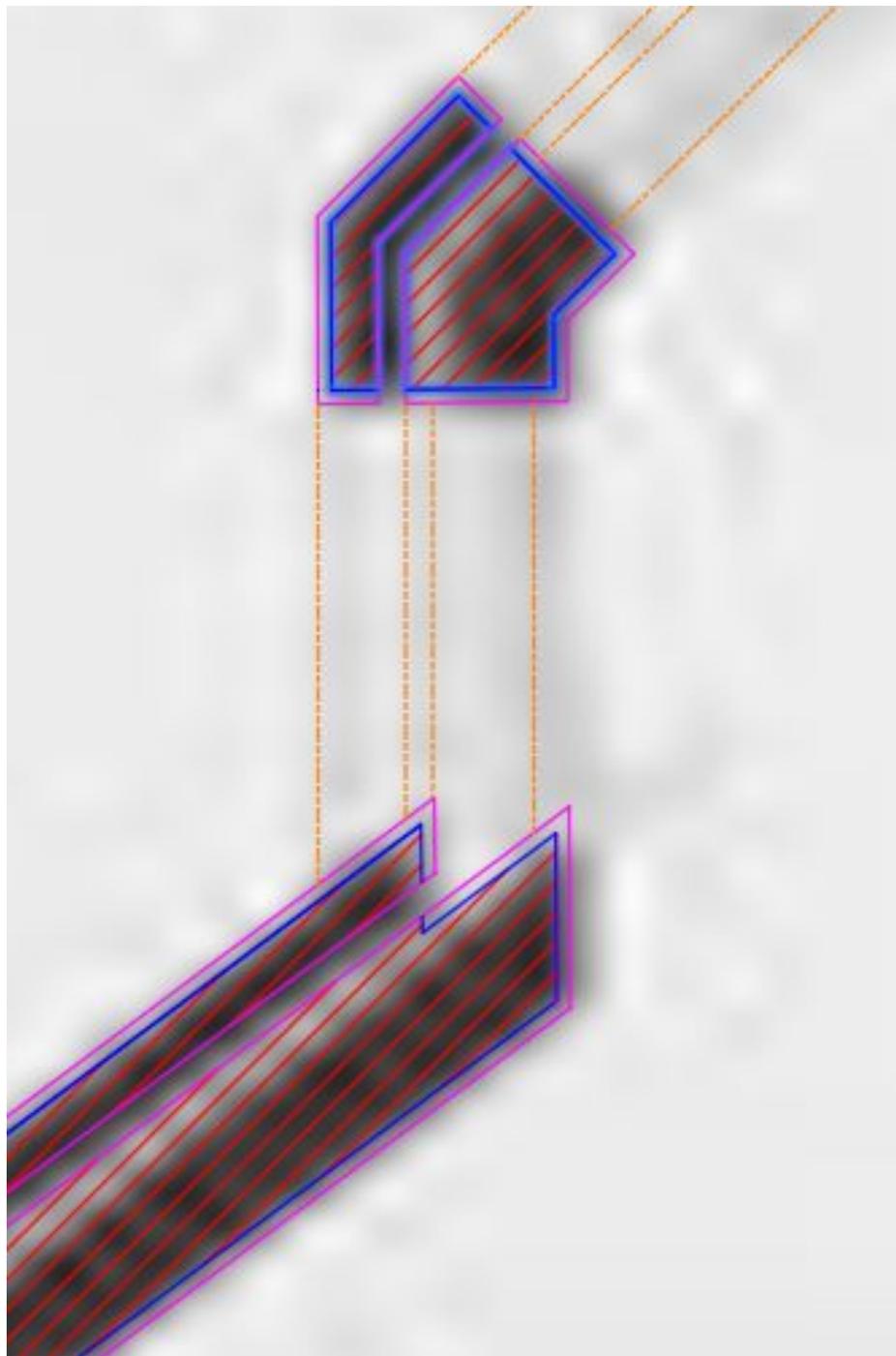
Exerc. 2.2.4 - pirâmide Hexagonal



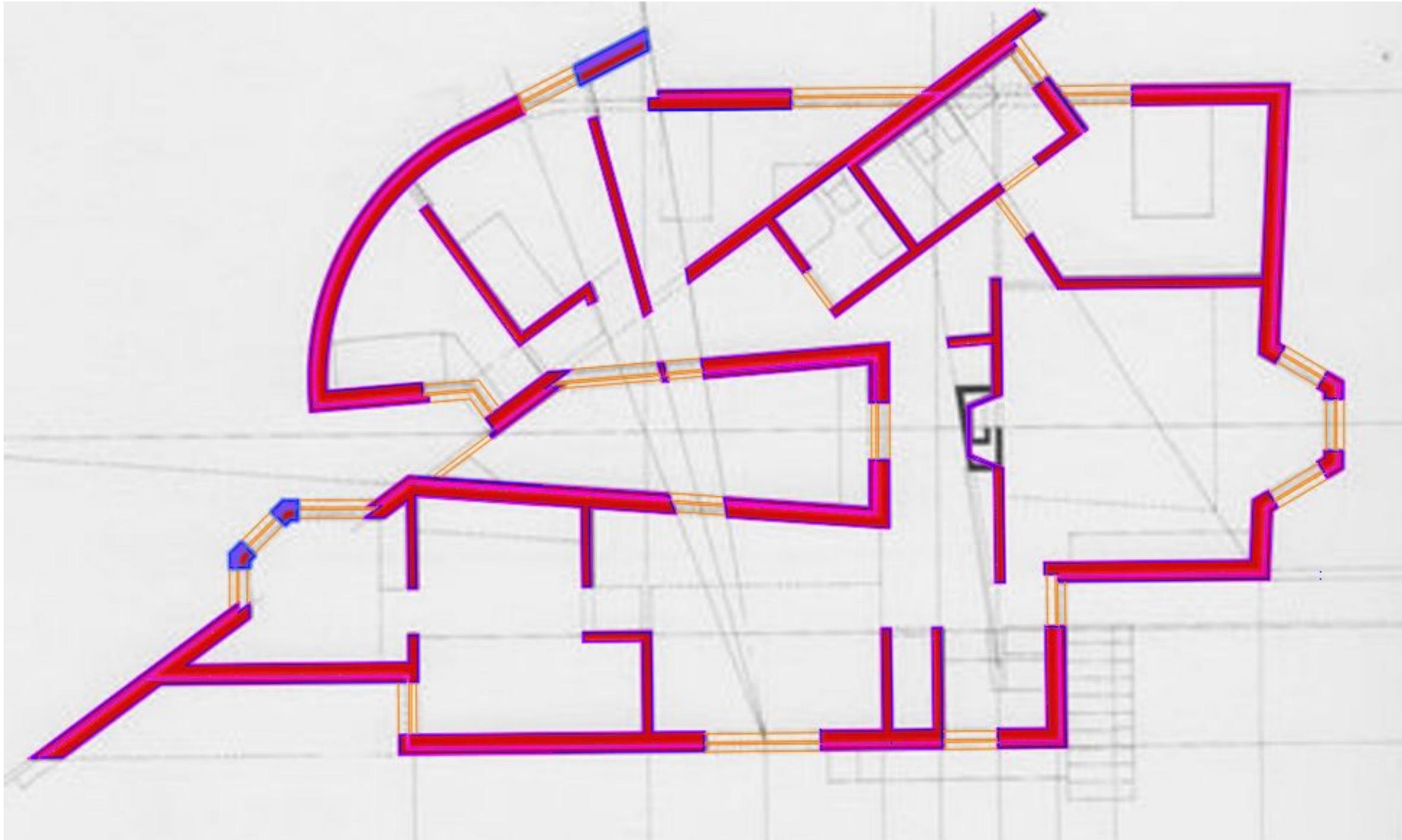
Aula. 3.1 - Restauração de uma planta



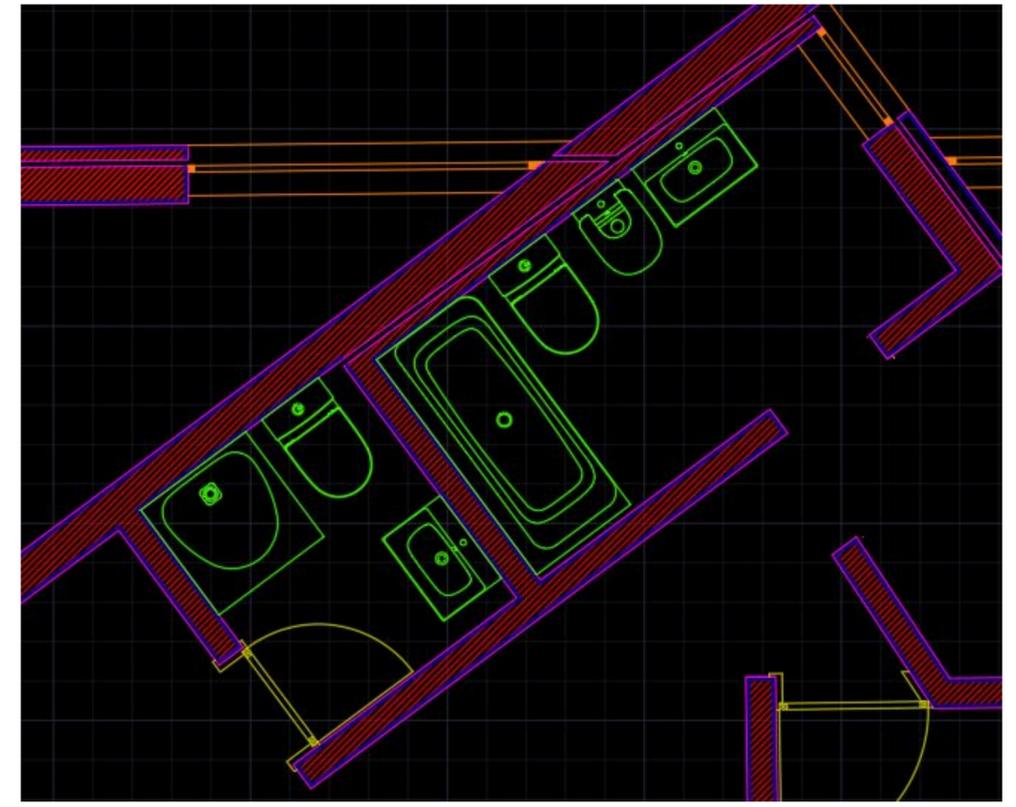
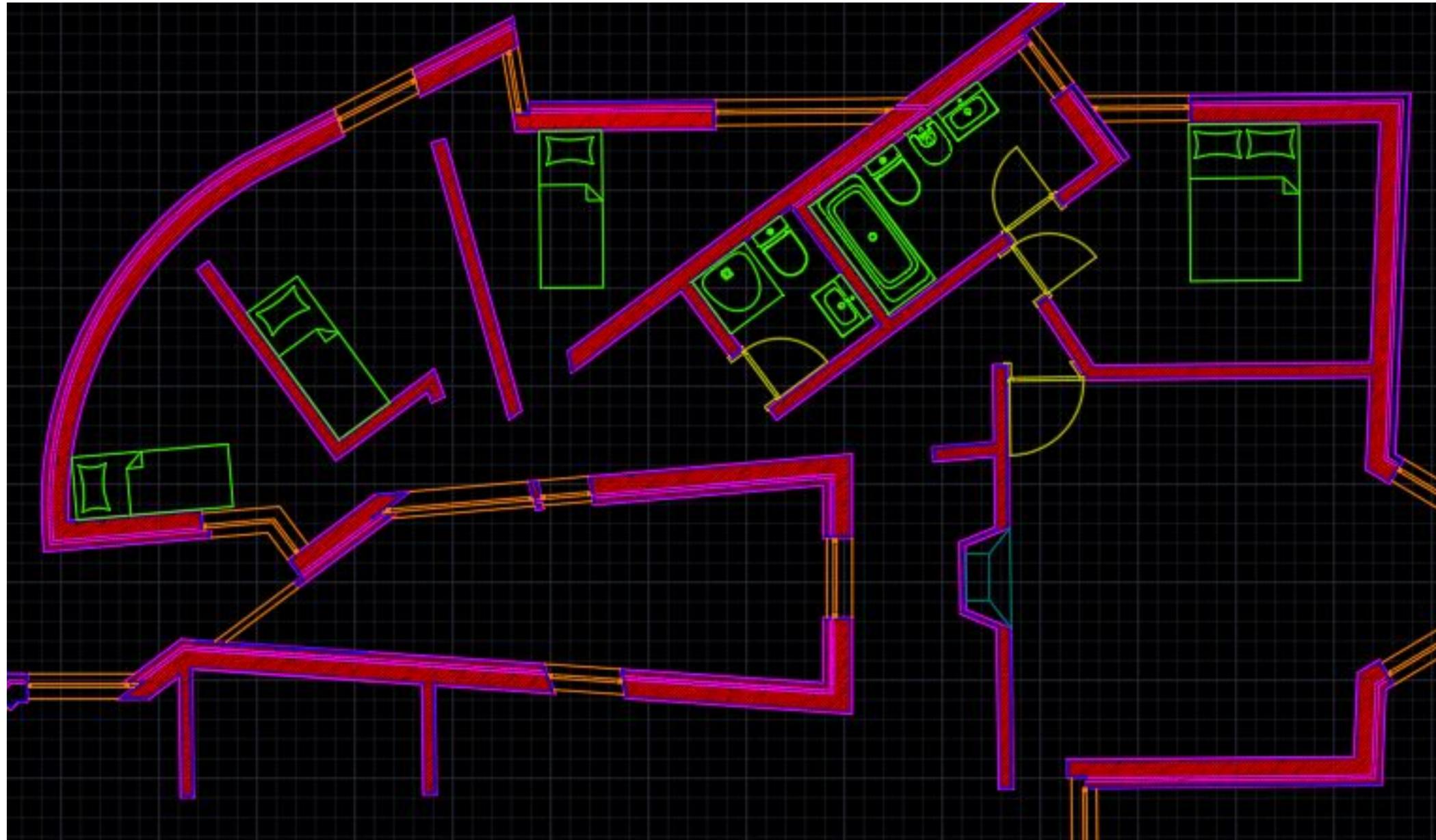
Exerc. 3.1 - Execução de paredes



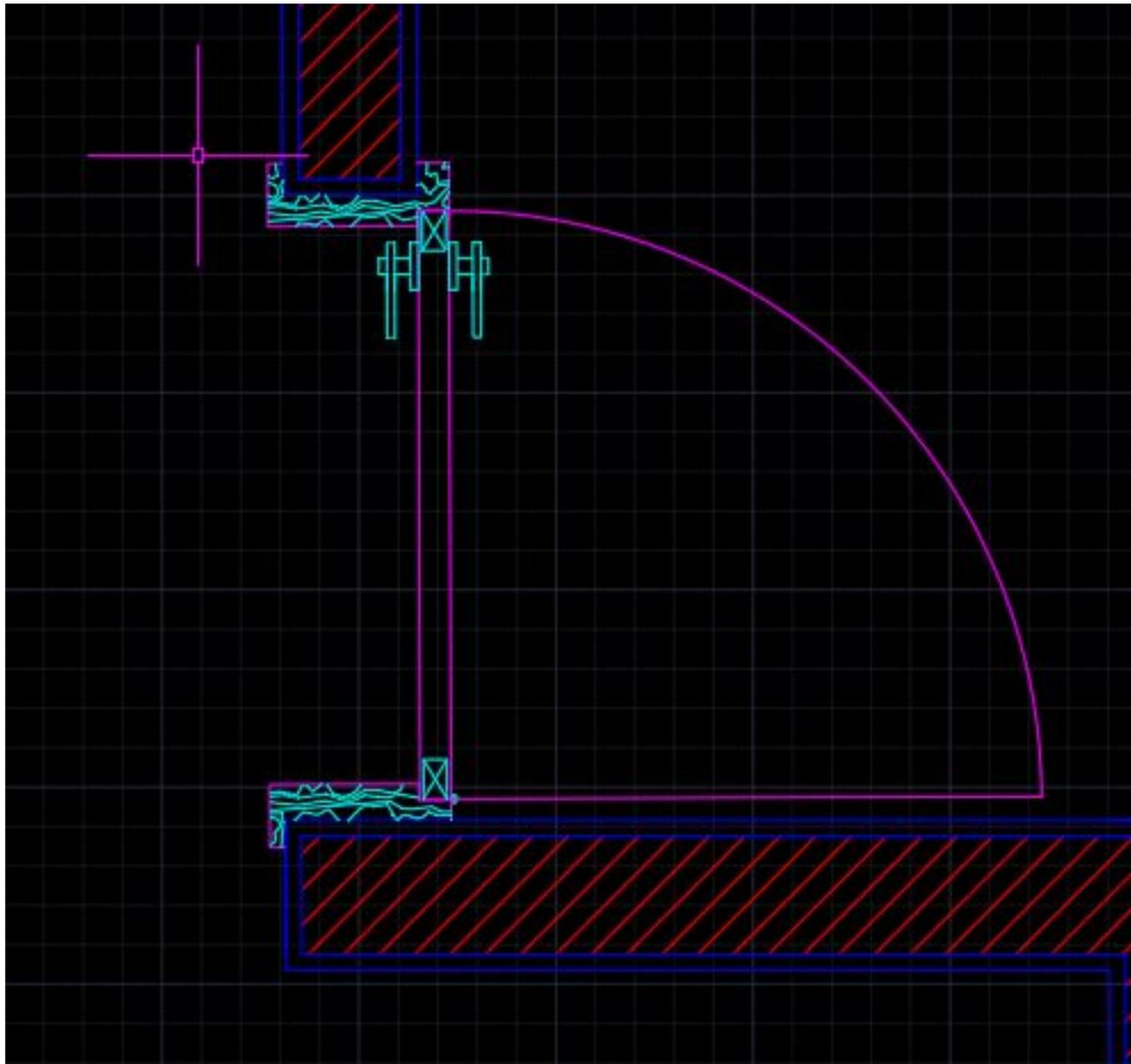
Exerc. 3.3 - Malha



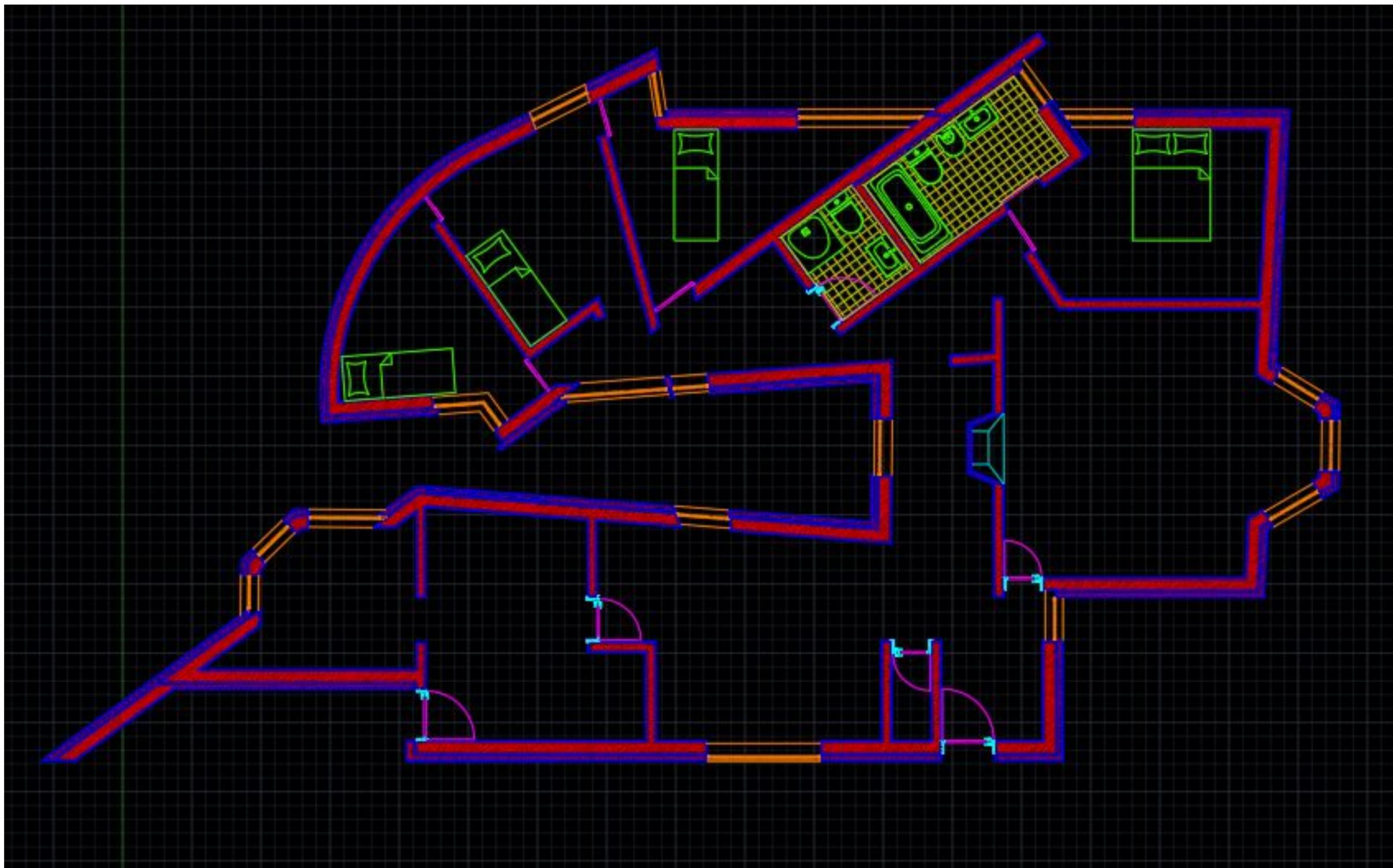
Exerc. 3.2 - Execução Planta 1



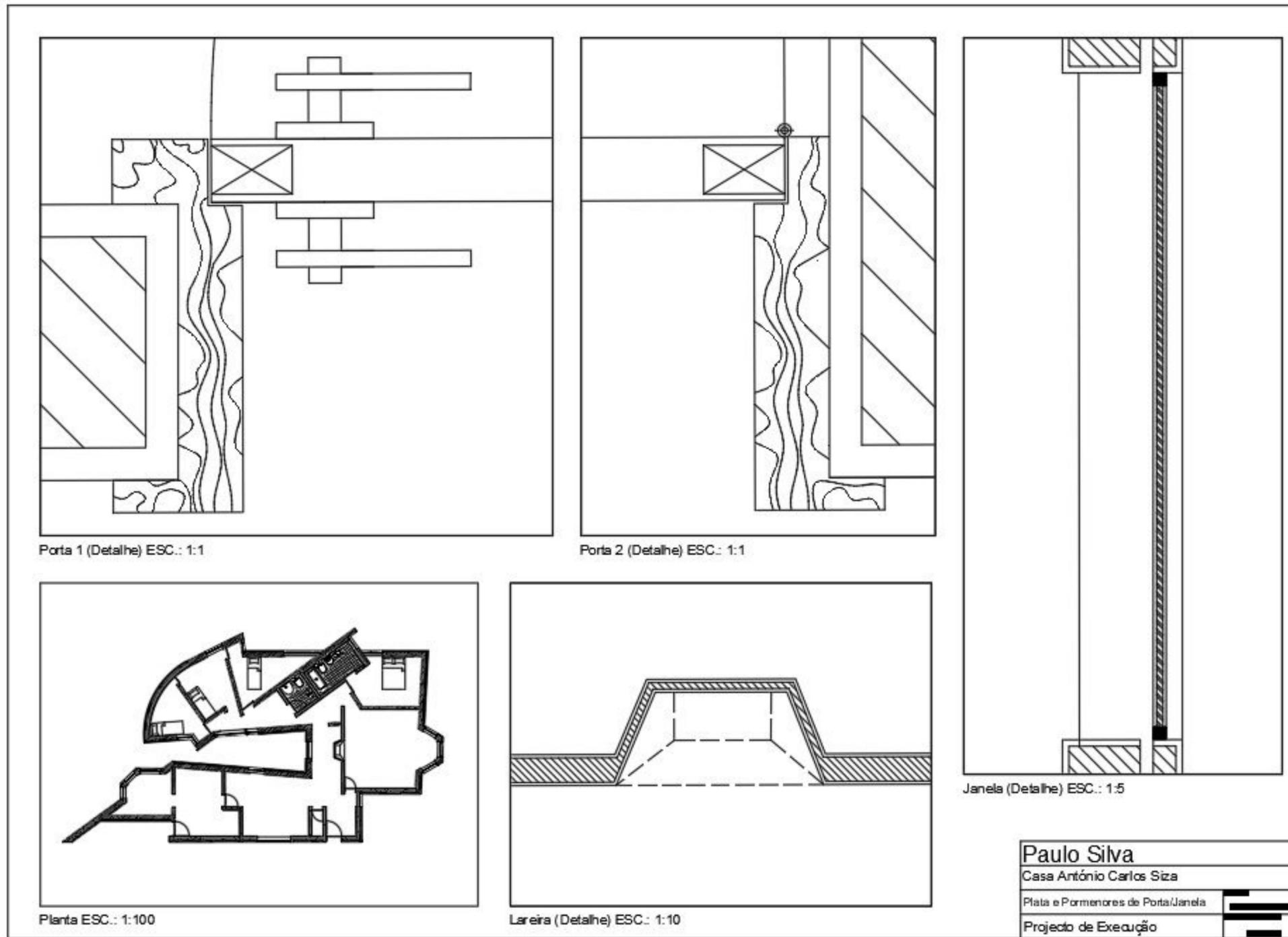
Exerc. 3.3 - Camas / Loiças



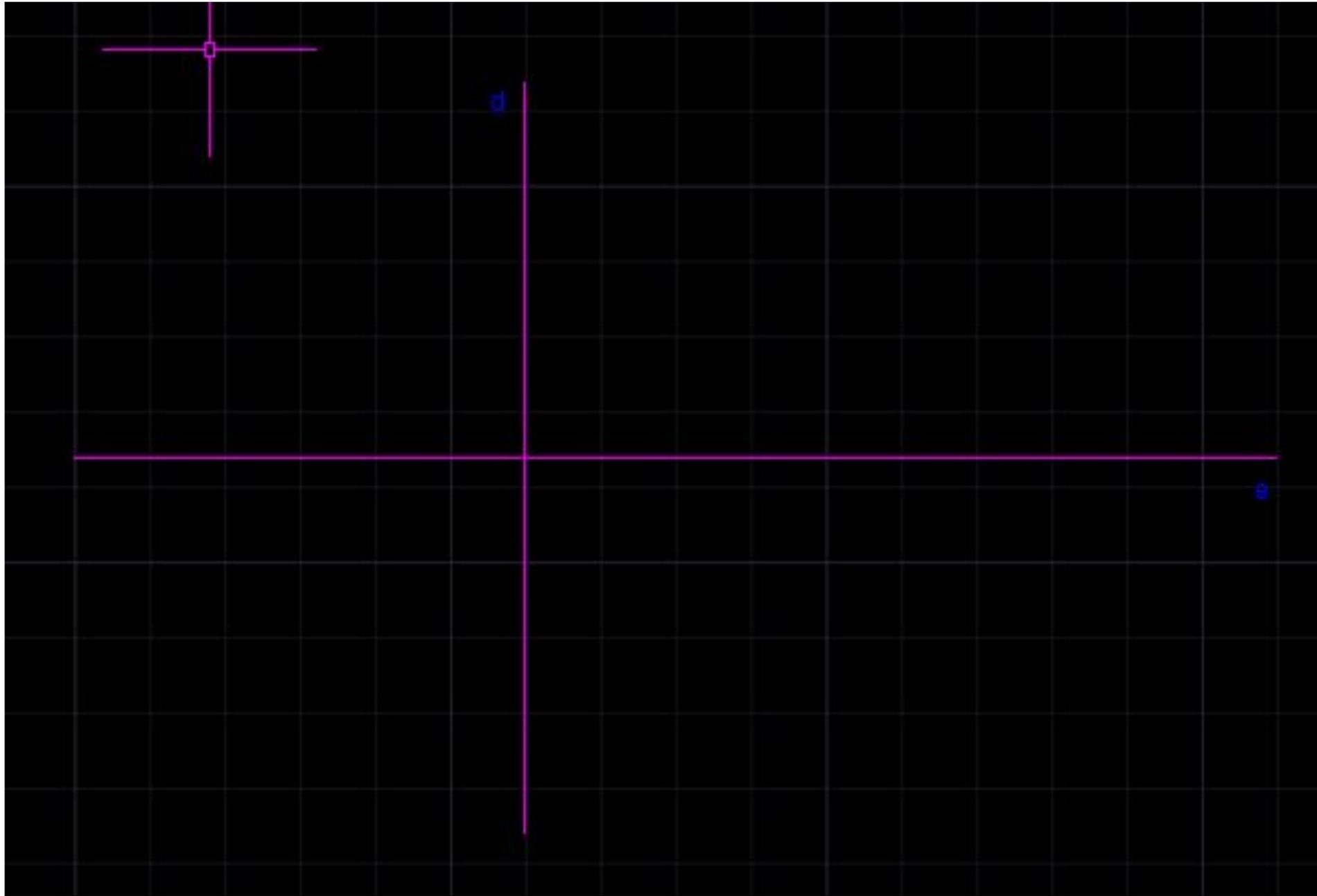
Exerc. 3.4 - Pormenores



# Exerc. 3.5 - Finalização de Planta



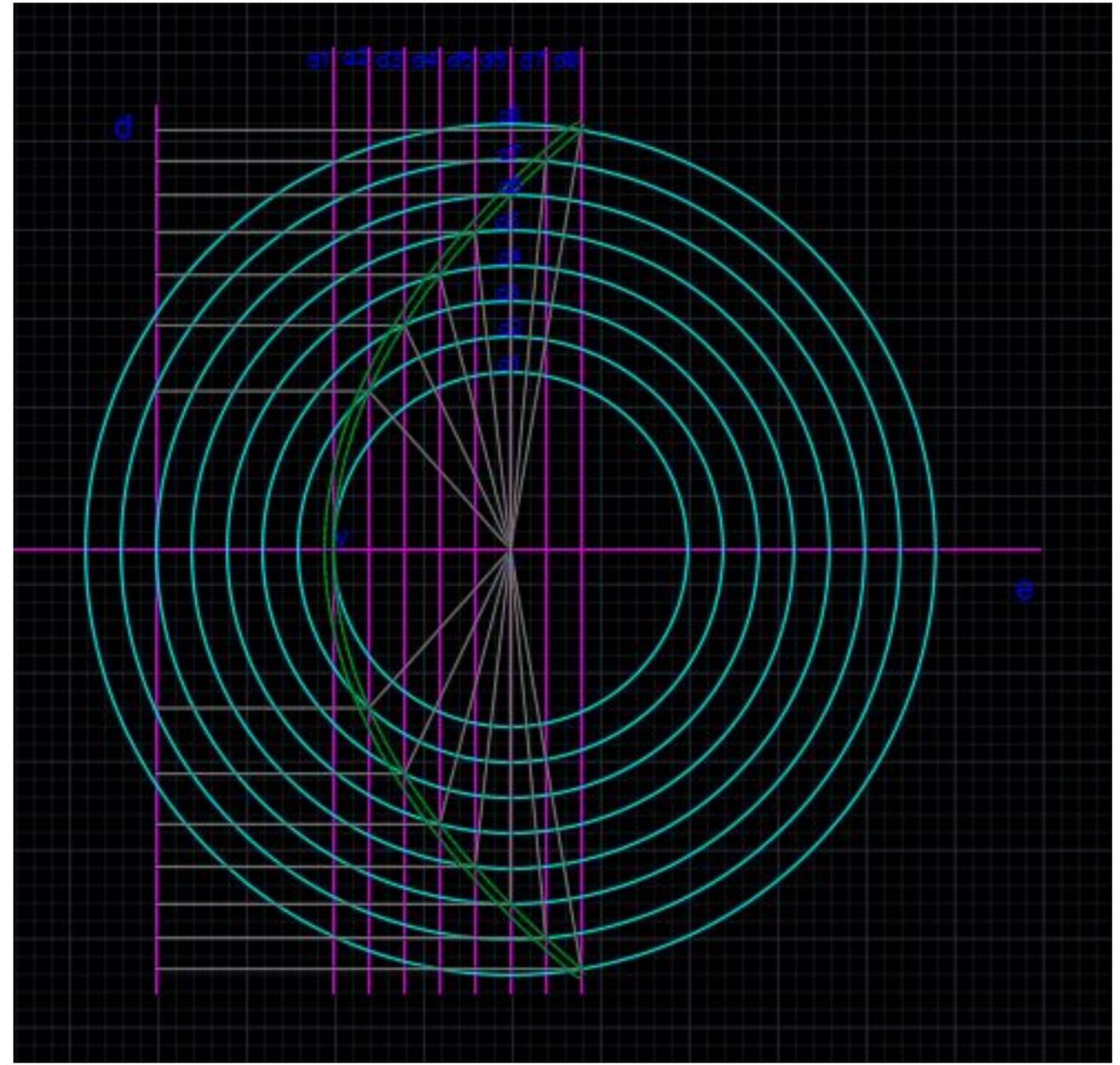
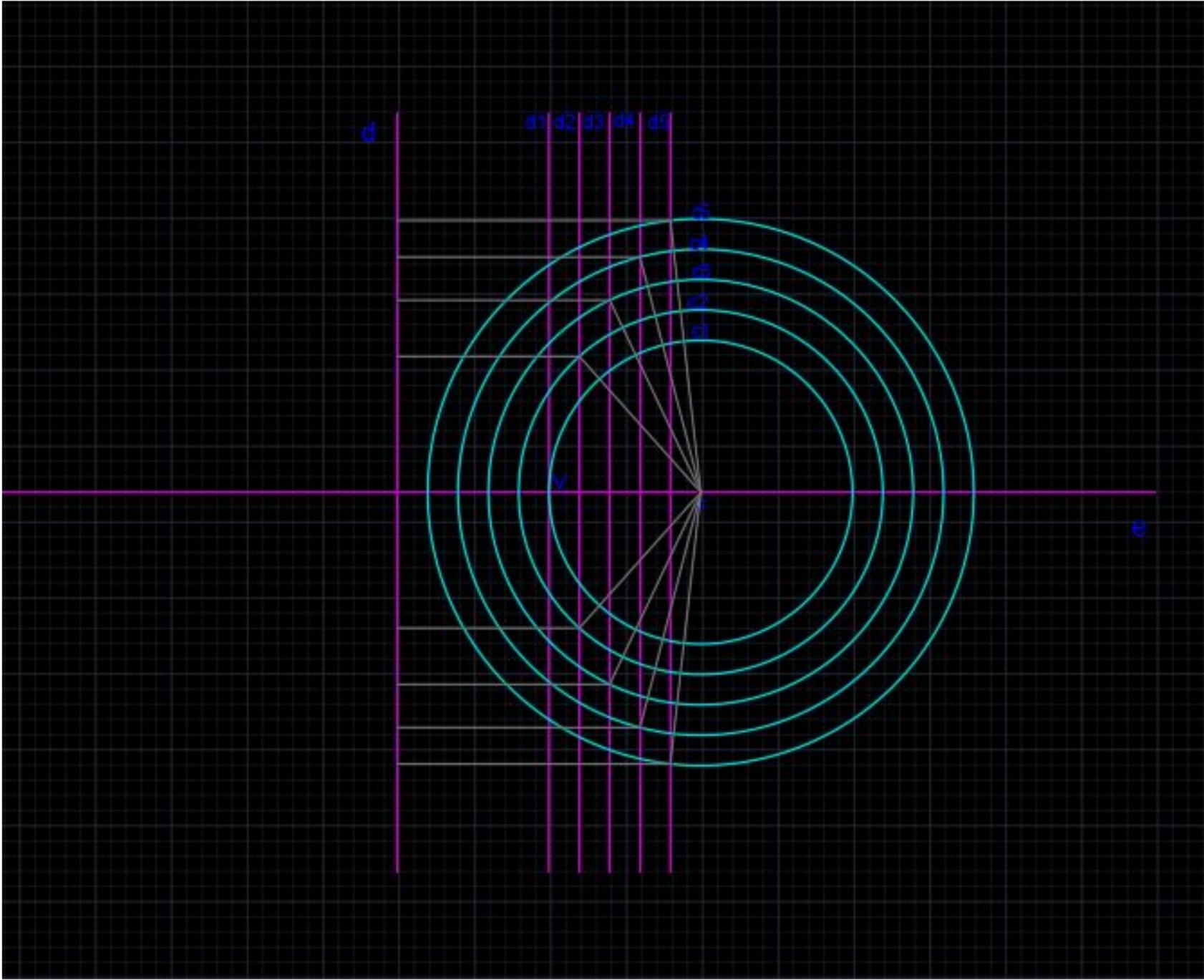
# Exerc. 3.6 - Preview



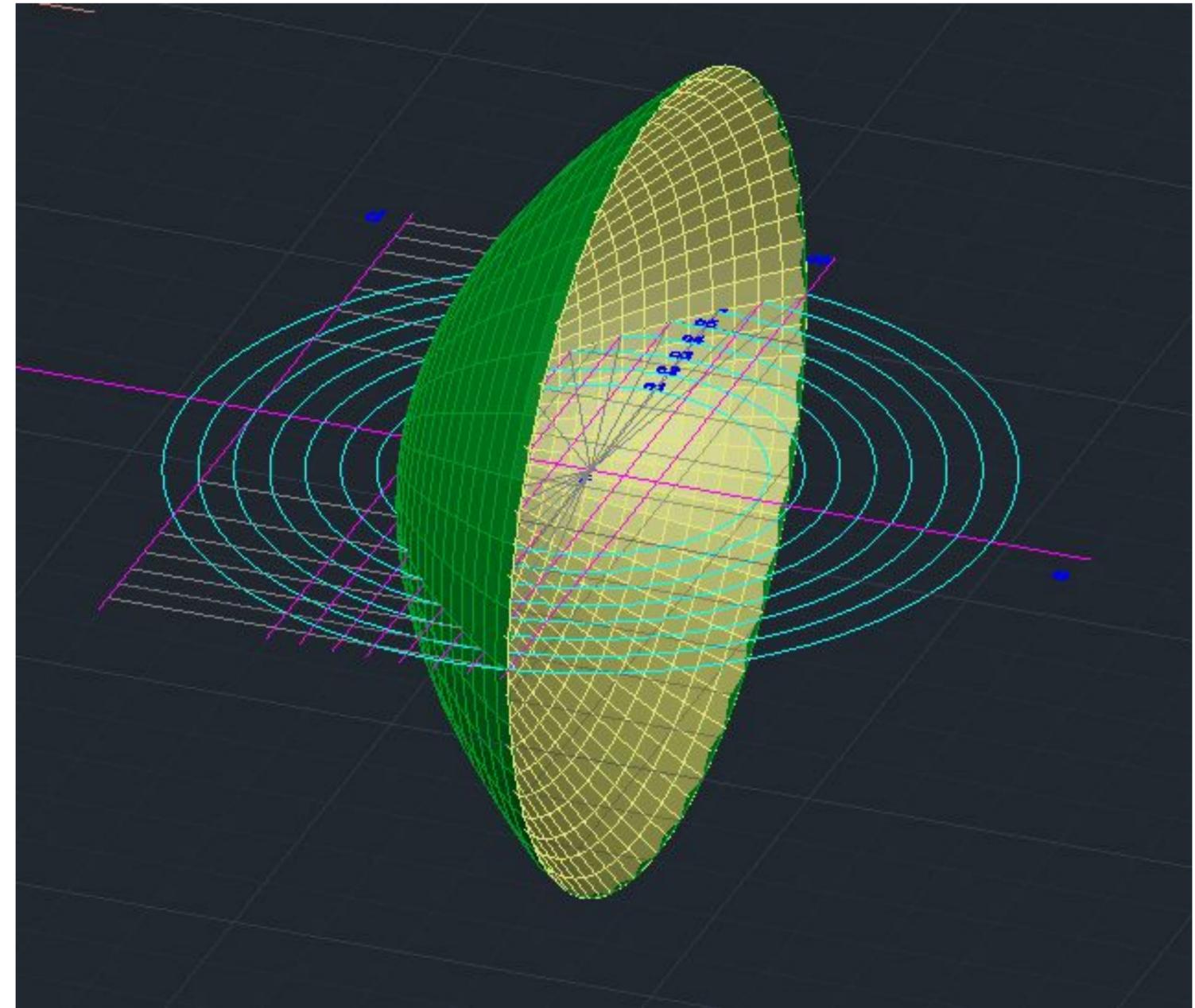
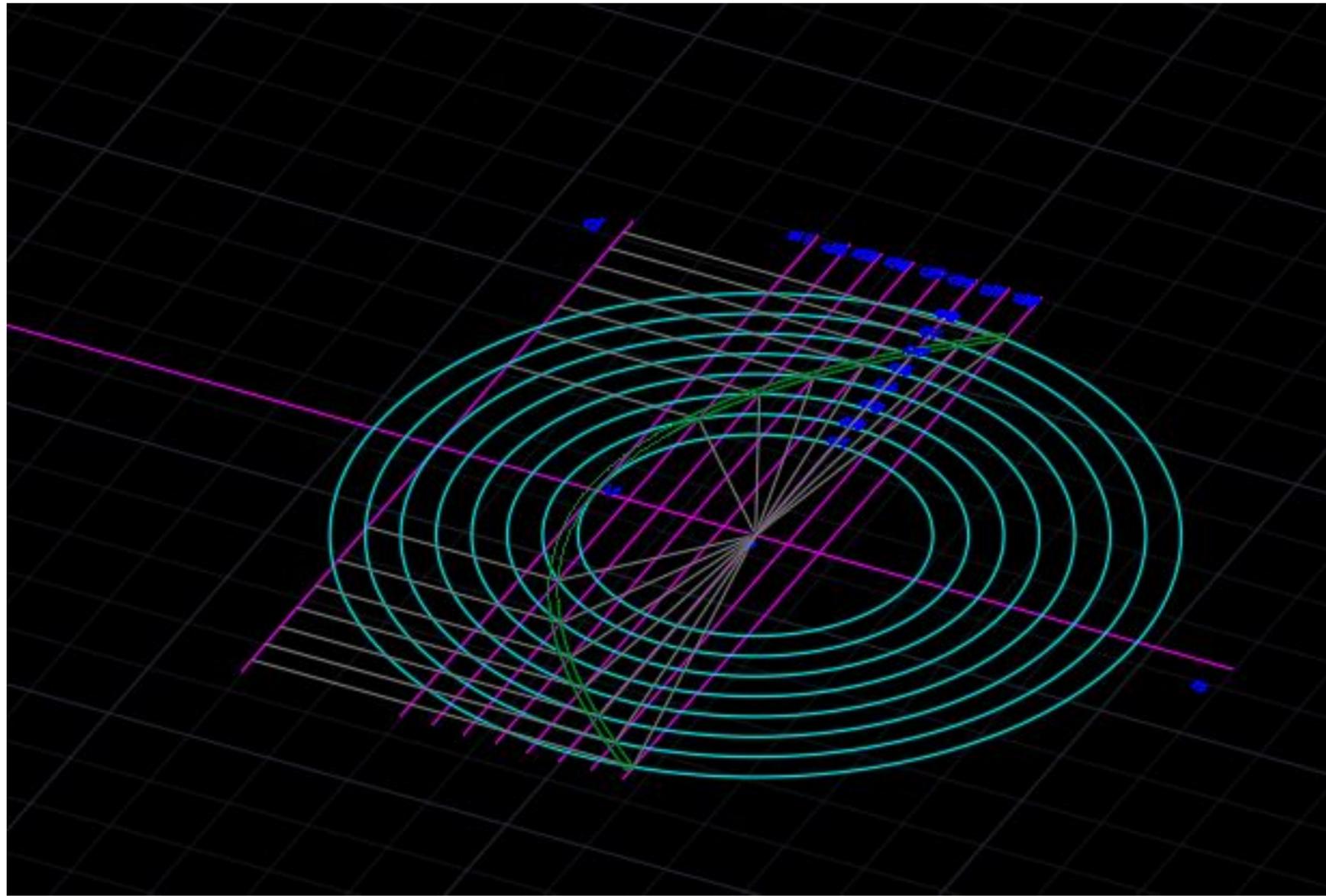
Exerc. 4.0 - Eixos



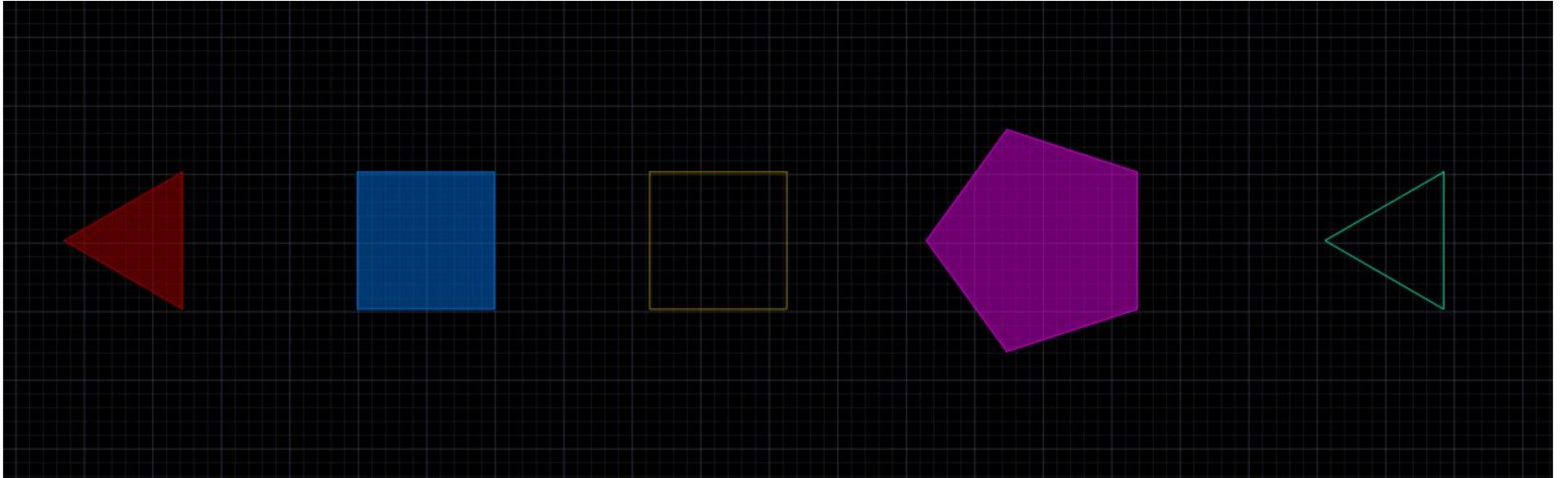
Exerc. 4.1 - Ponto F



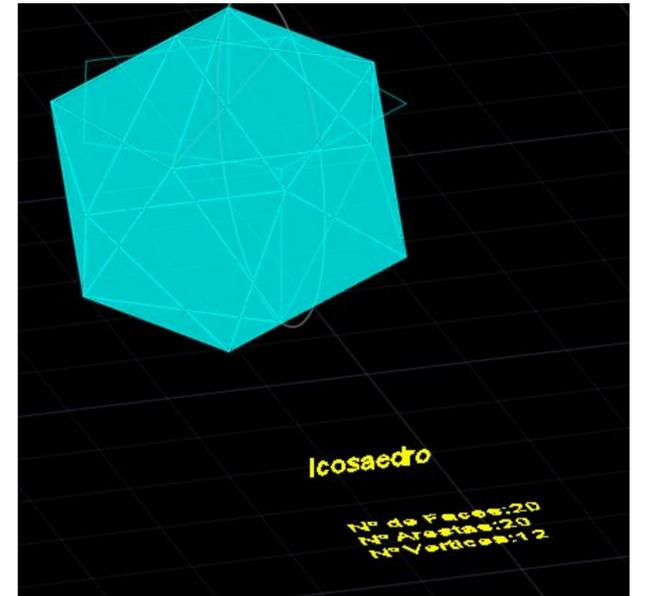
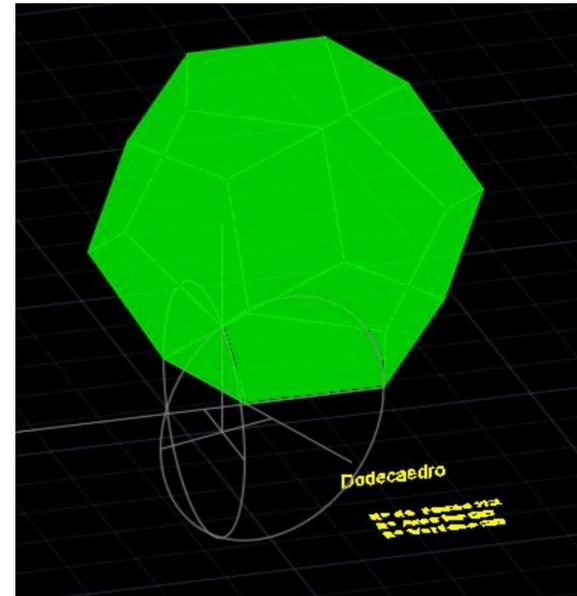
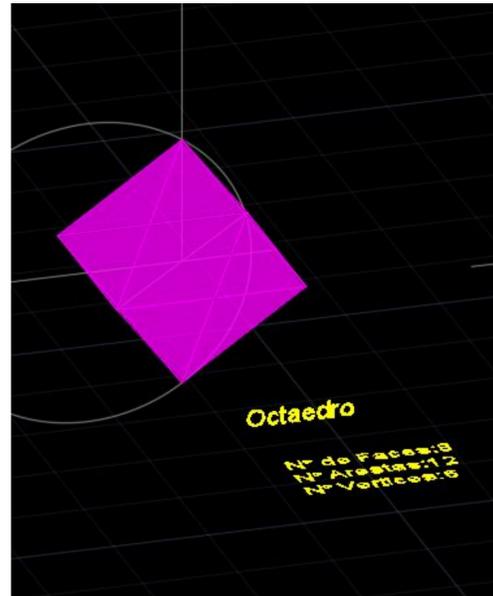
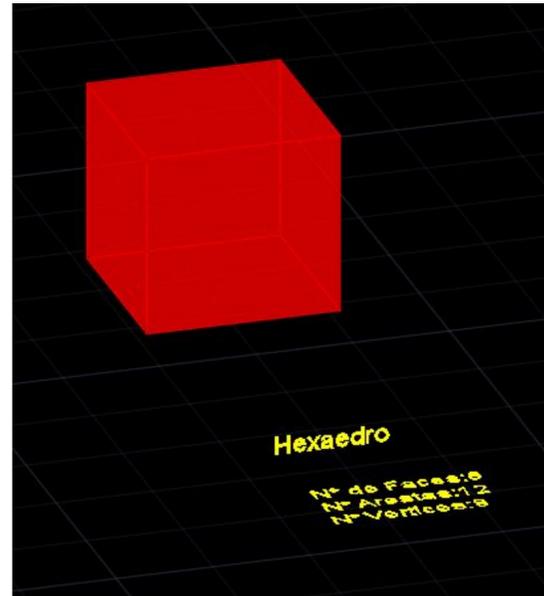
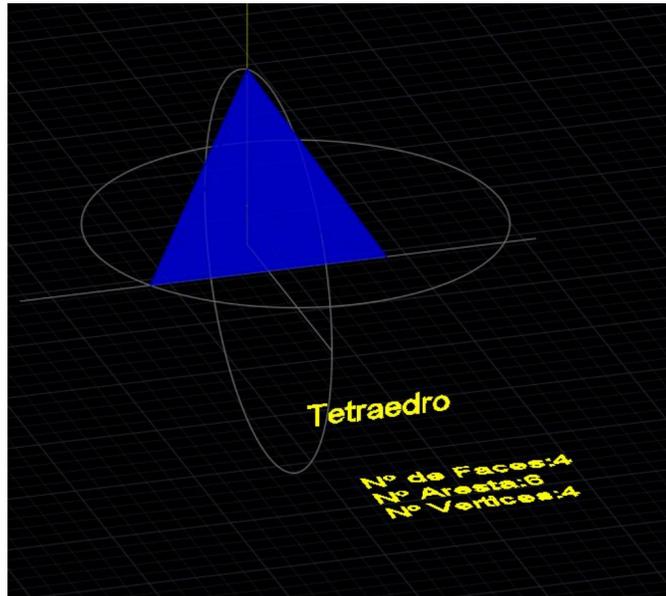
# Exerc. 4.3 - Parábola



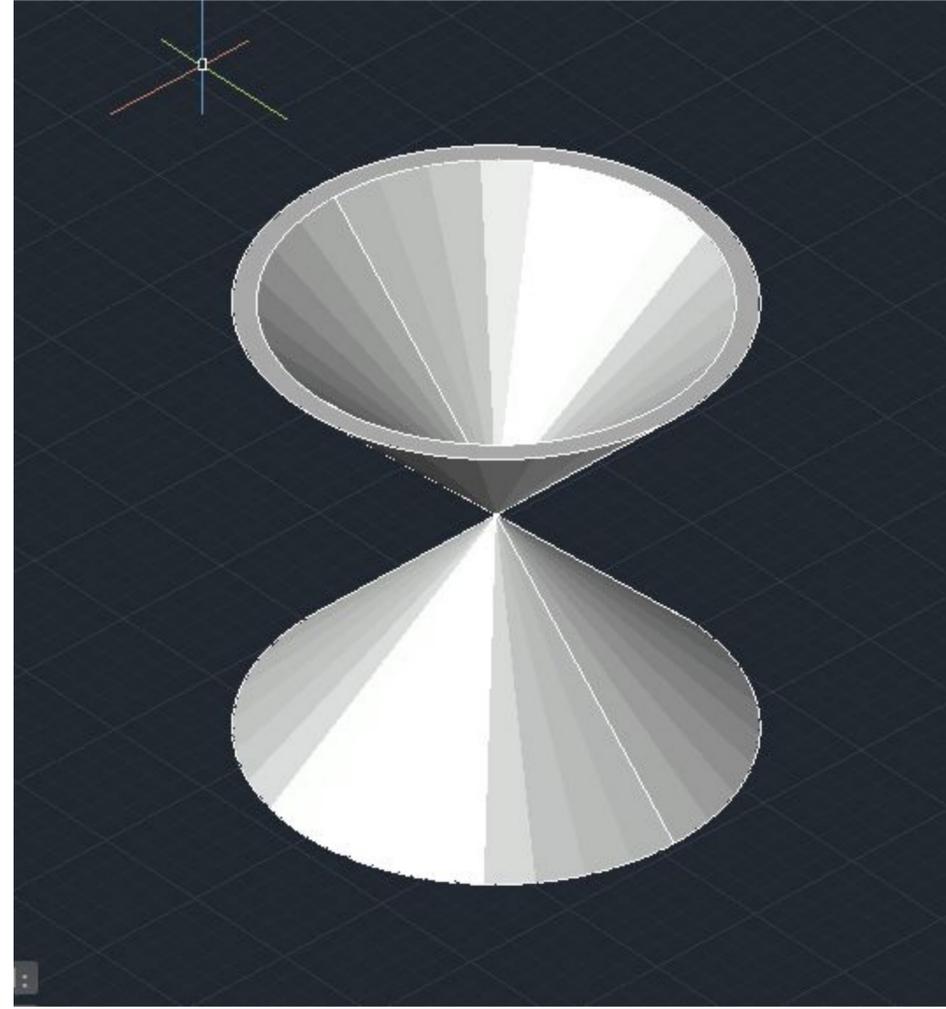
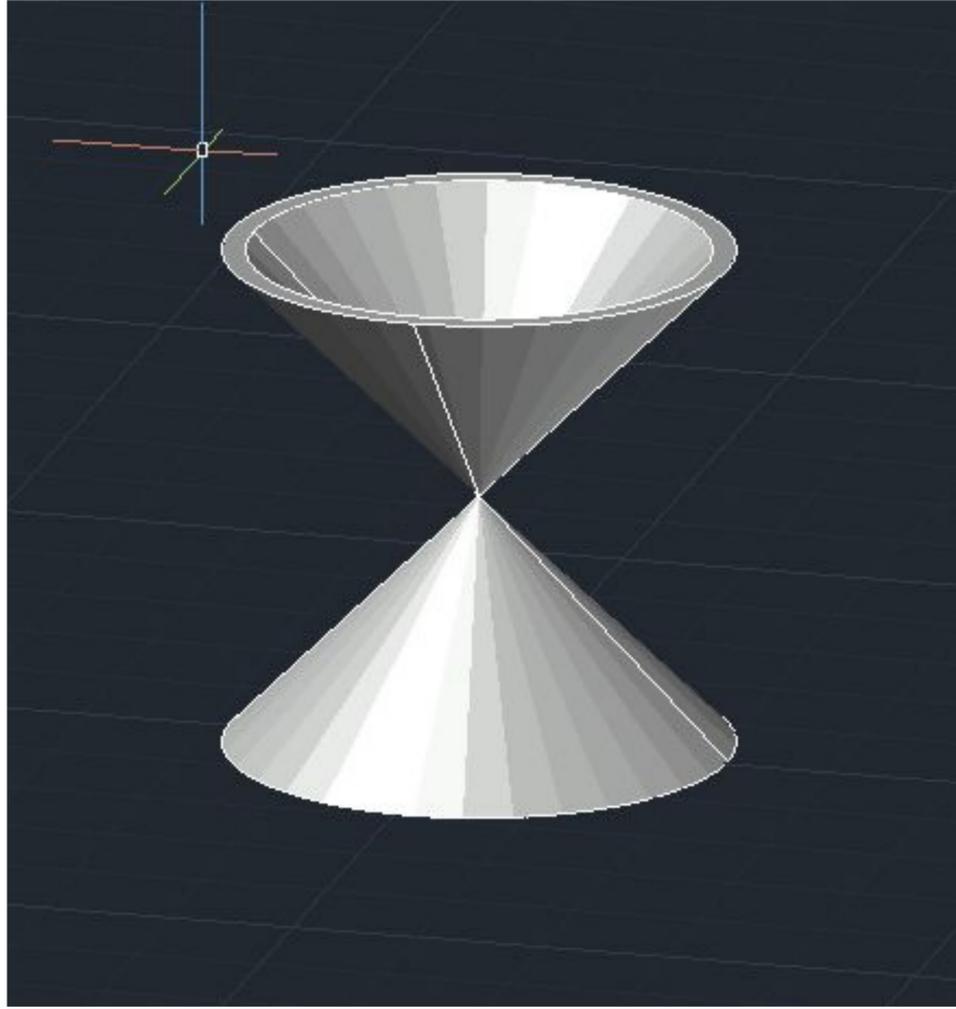
Exerc. 4.4 - Parabólica



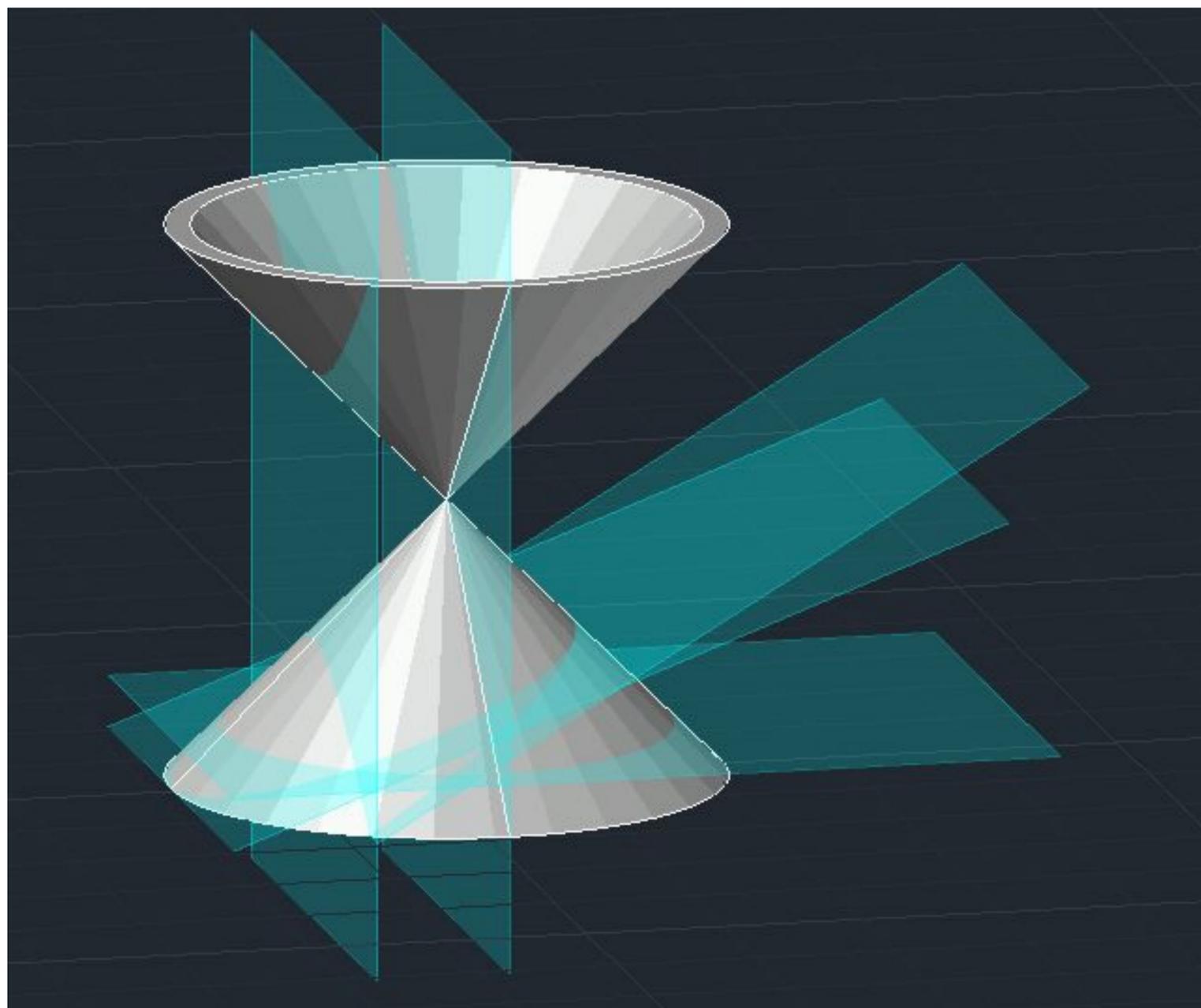
Exerc. 5.0 - Poligonos



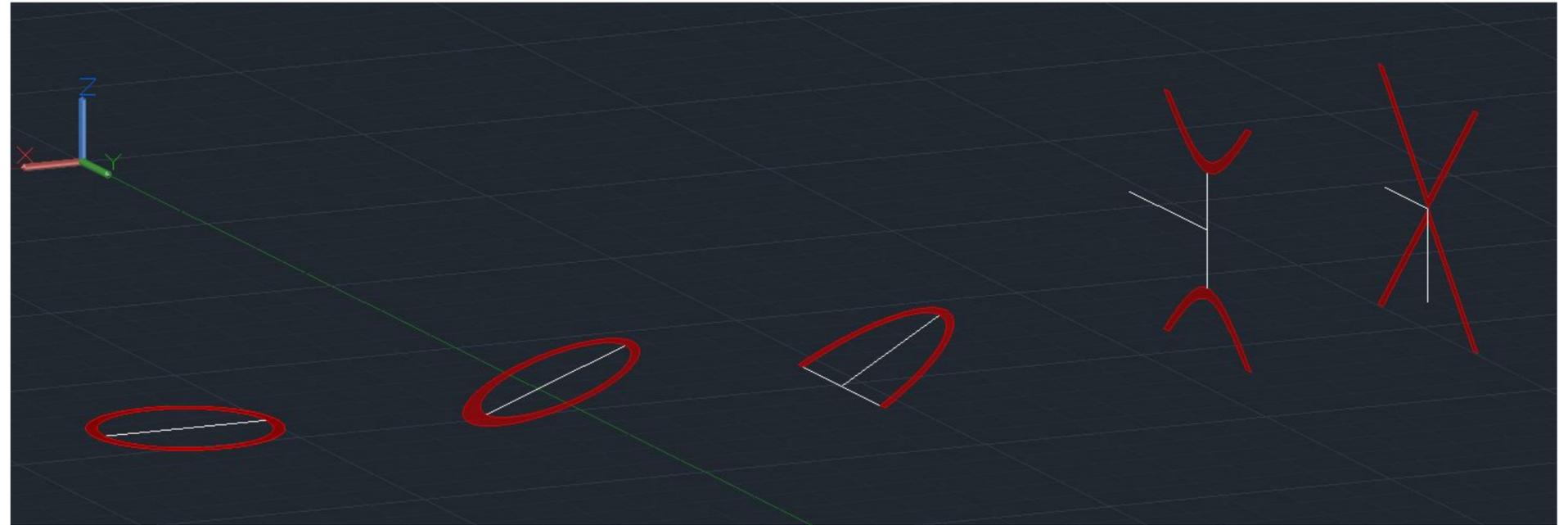
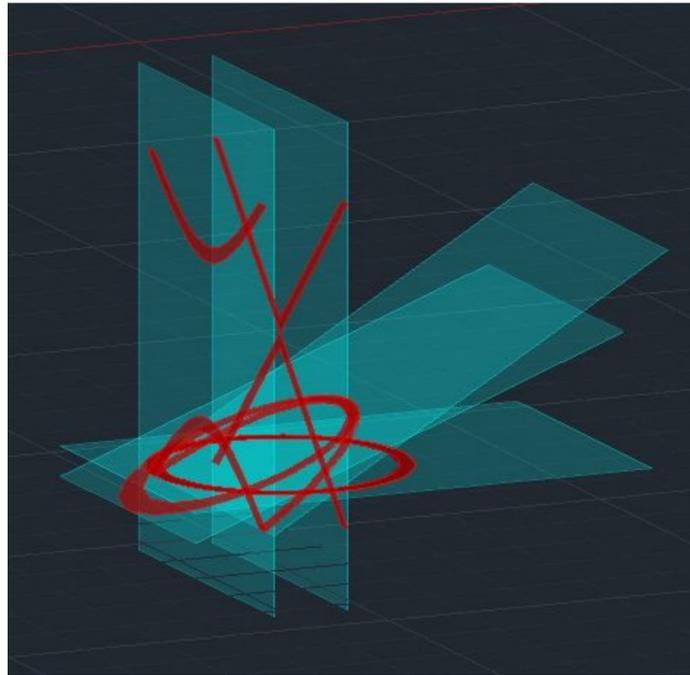
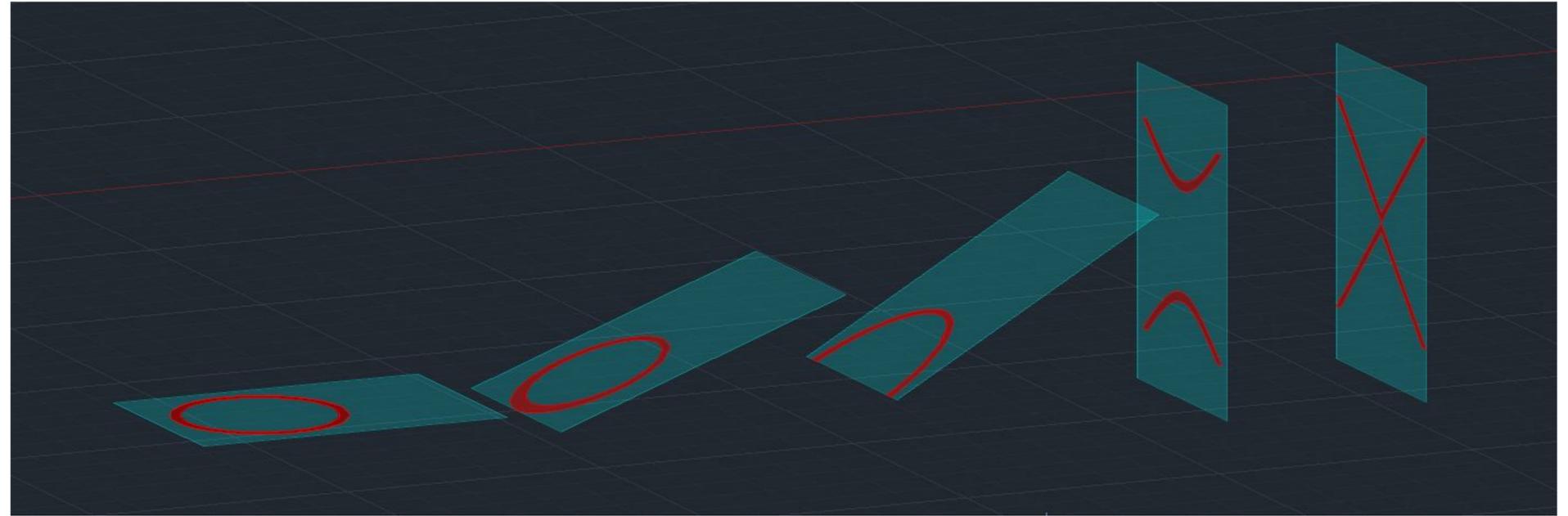
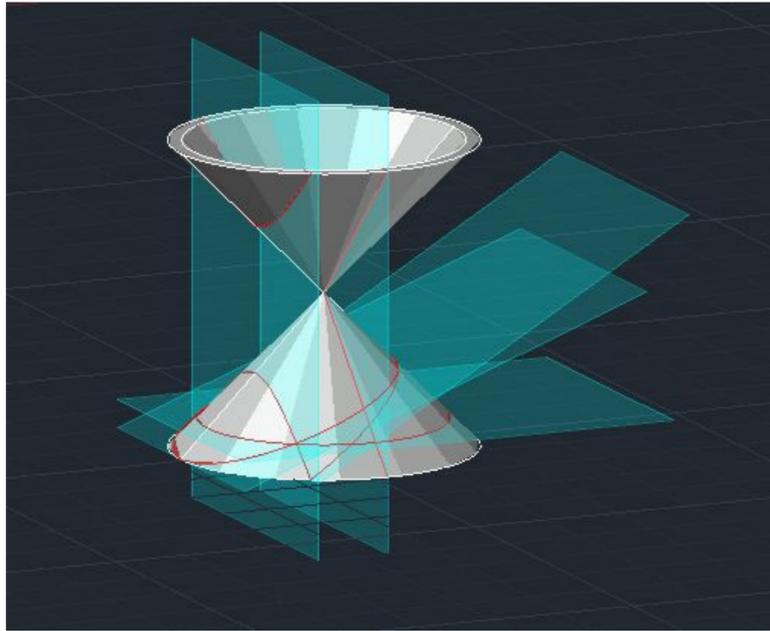
# Exerc. 5.2 - Figuras



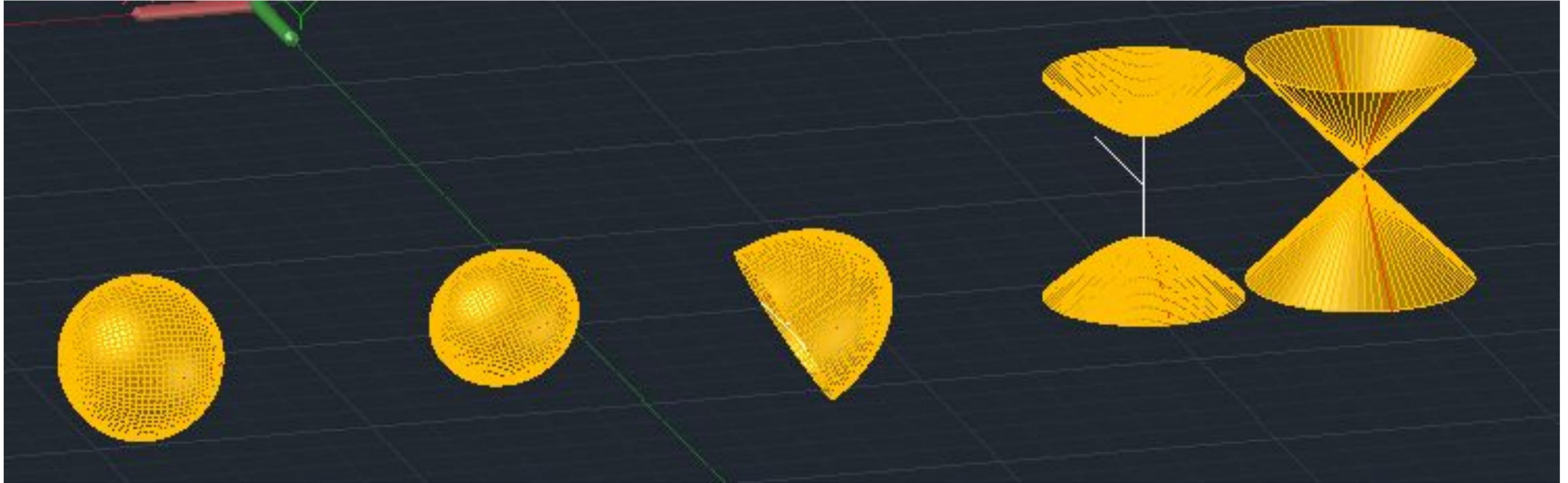
Exerc. 6.0 - Cone (Subtract)



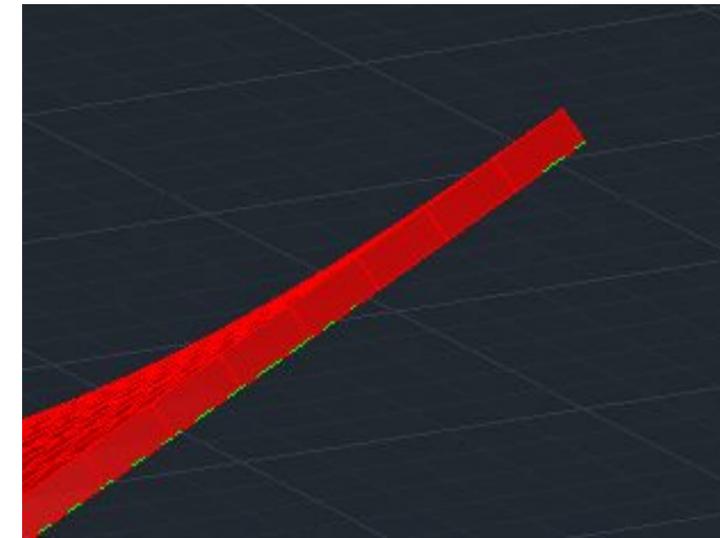
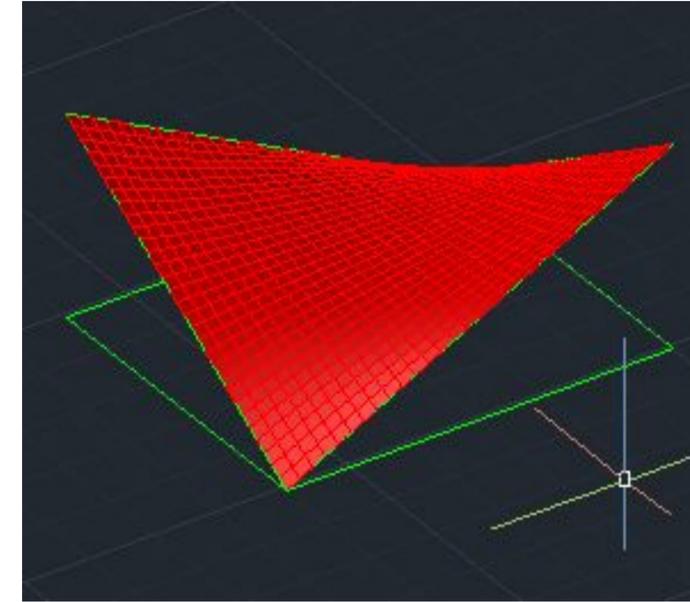
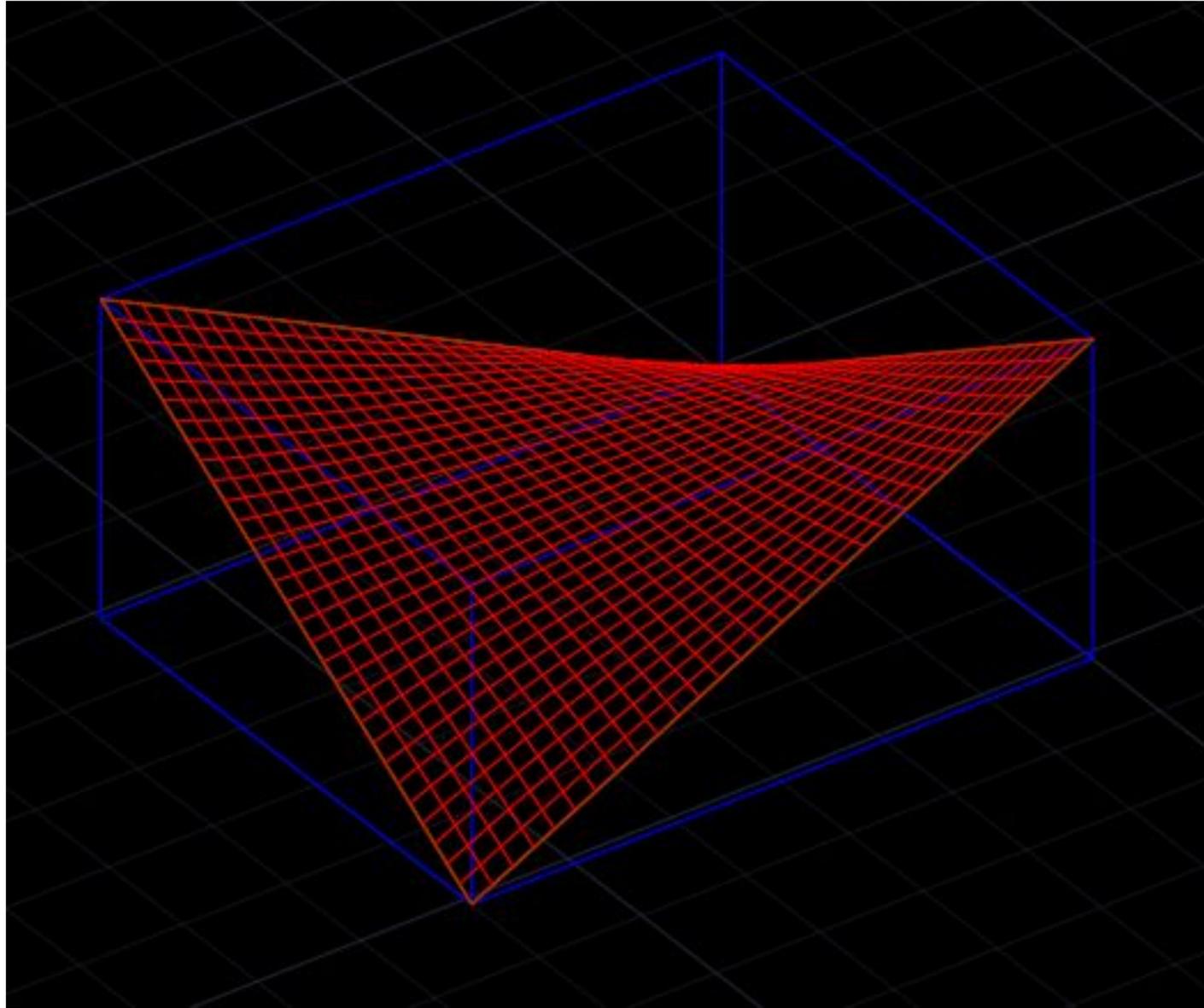
Exerc. 6.1 - Planos Secantes



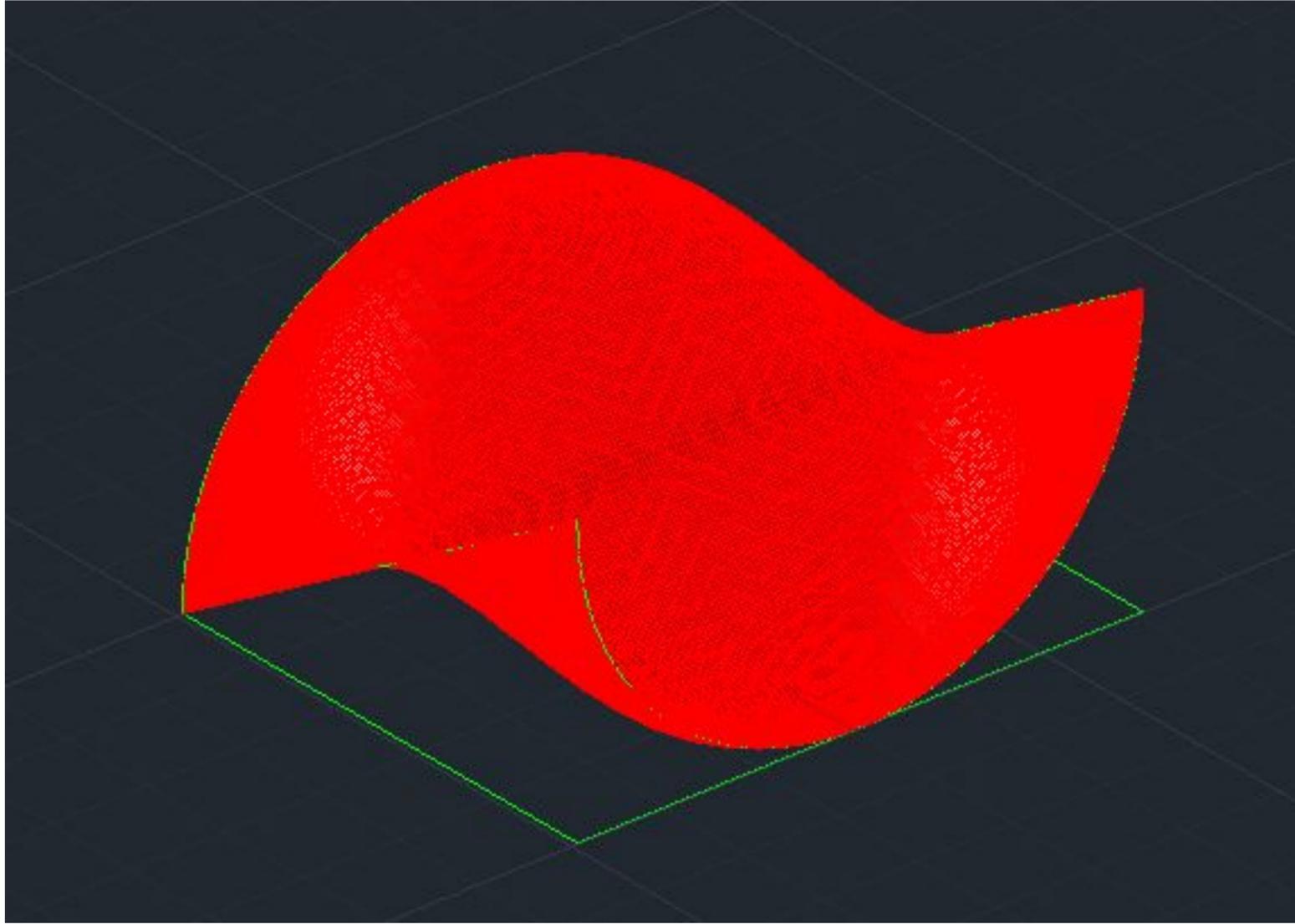
Exerc. 6.2 - Malha



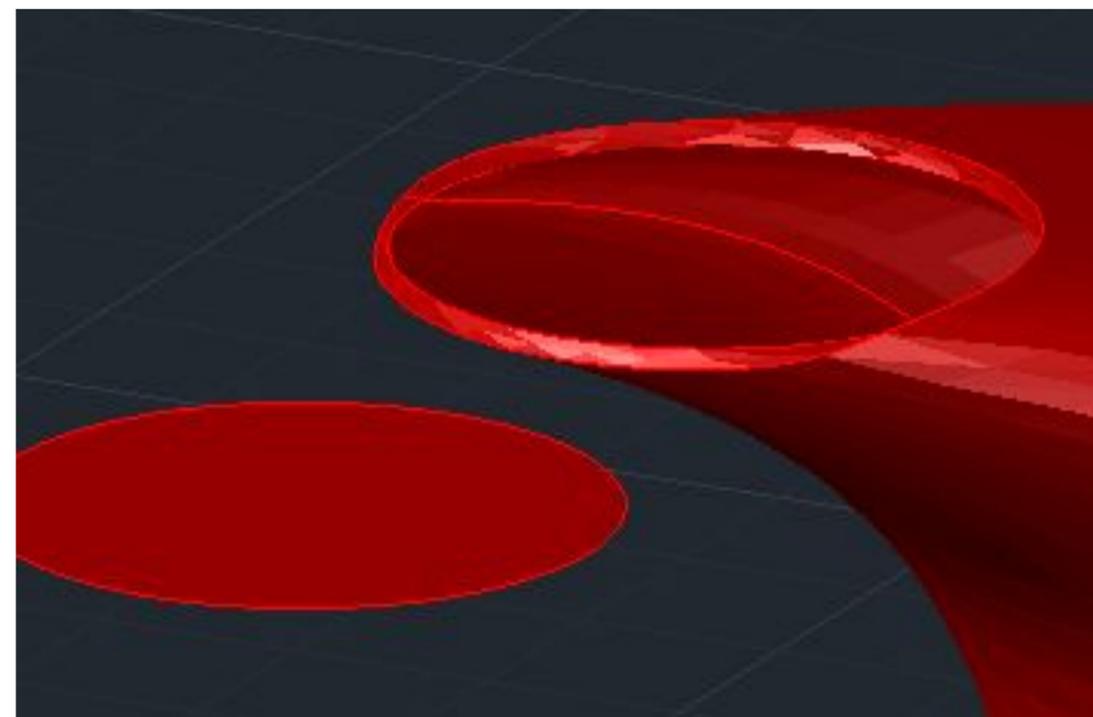
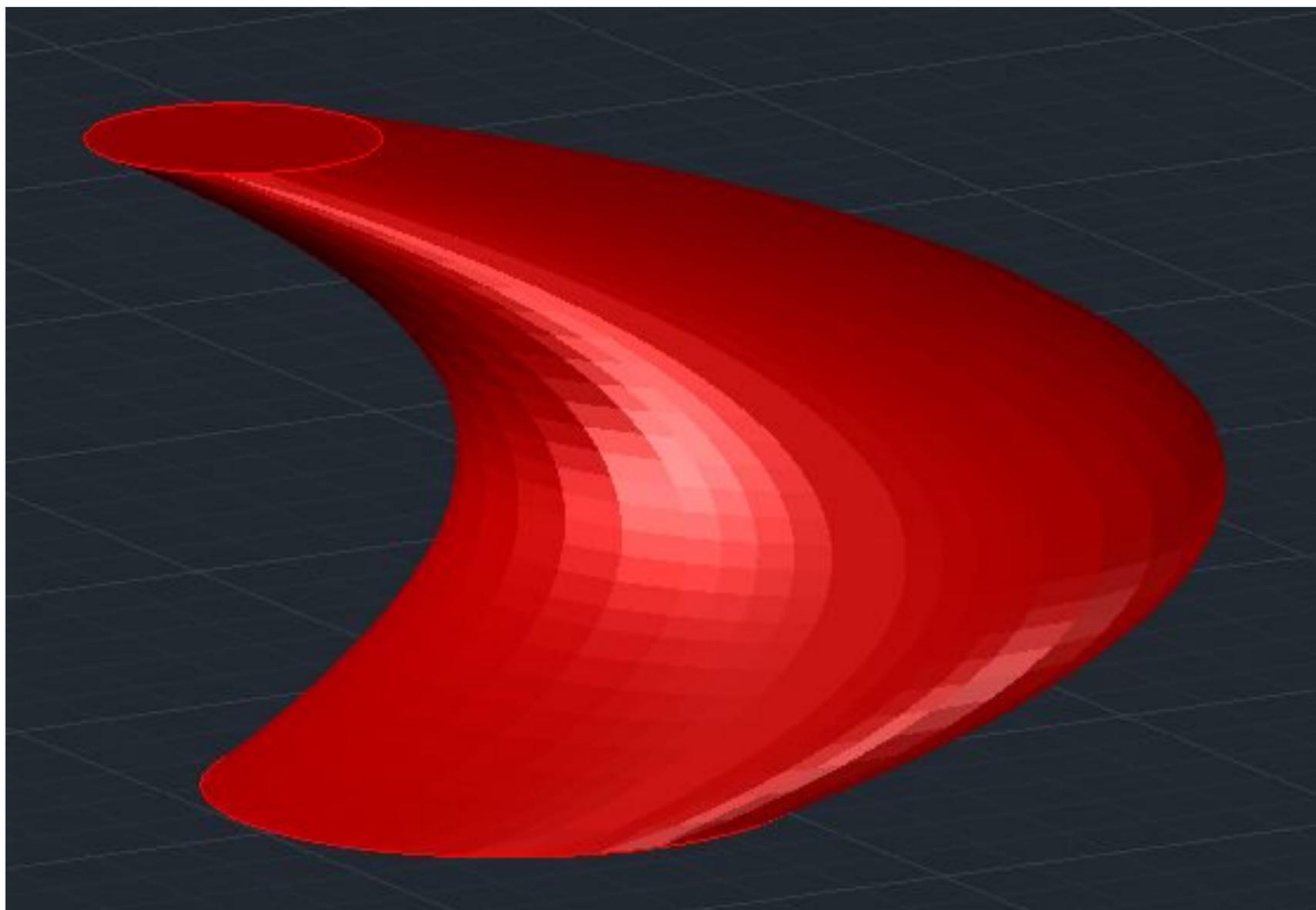
Exerc. 6.3 - Malha



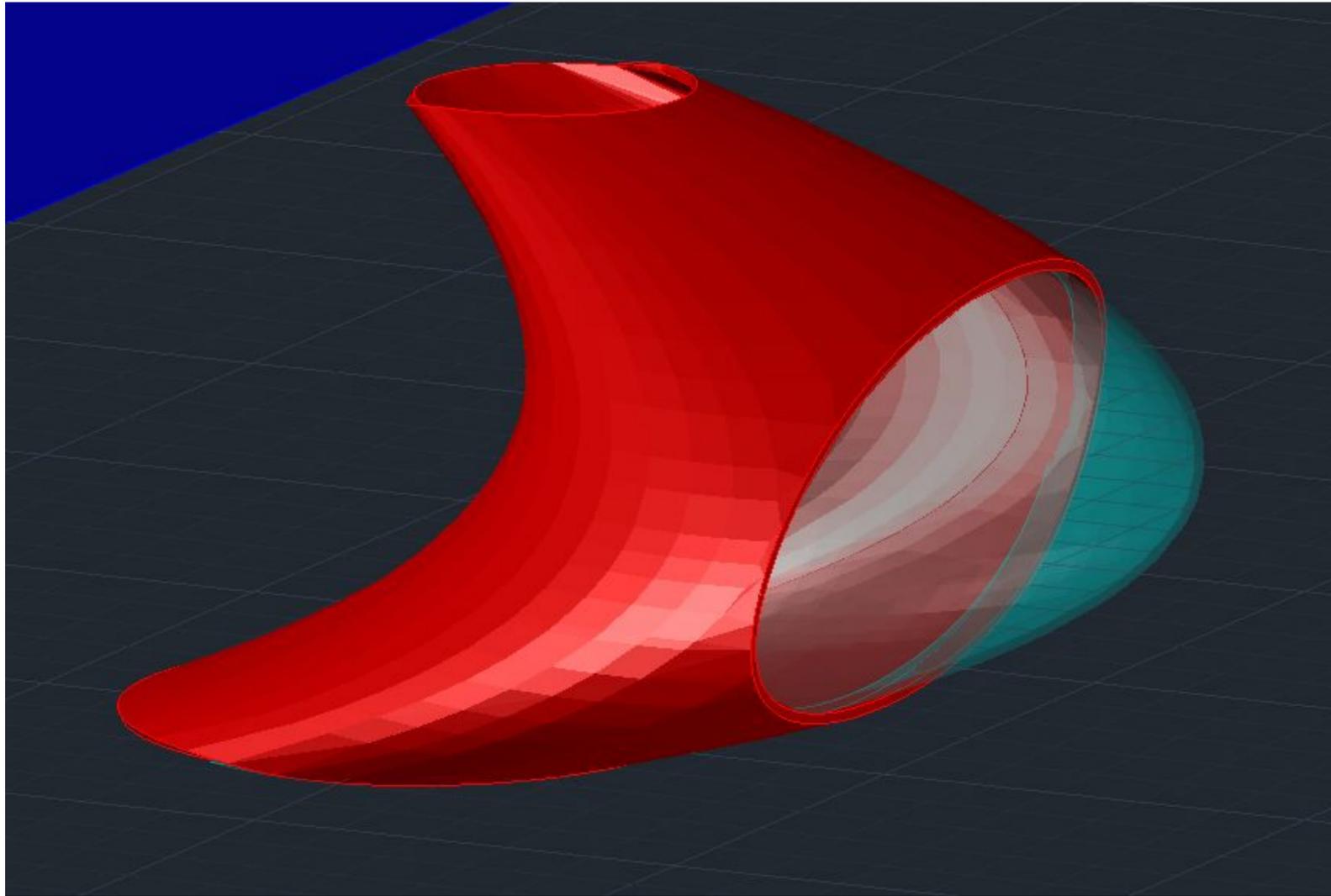
Exerc. 7.0 - Parabolóide Hiperb.



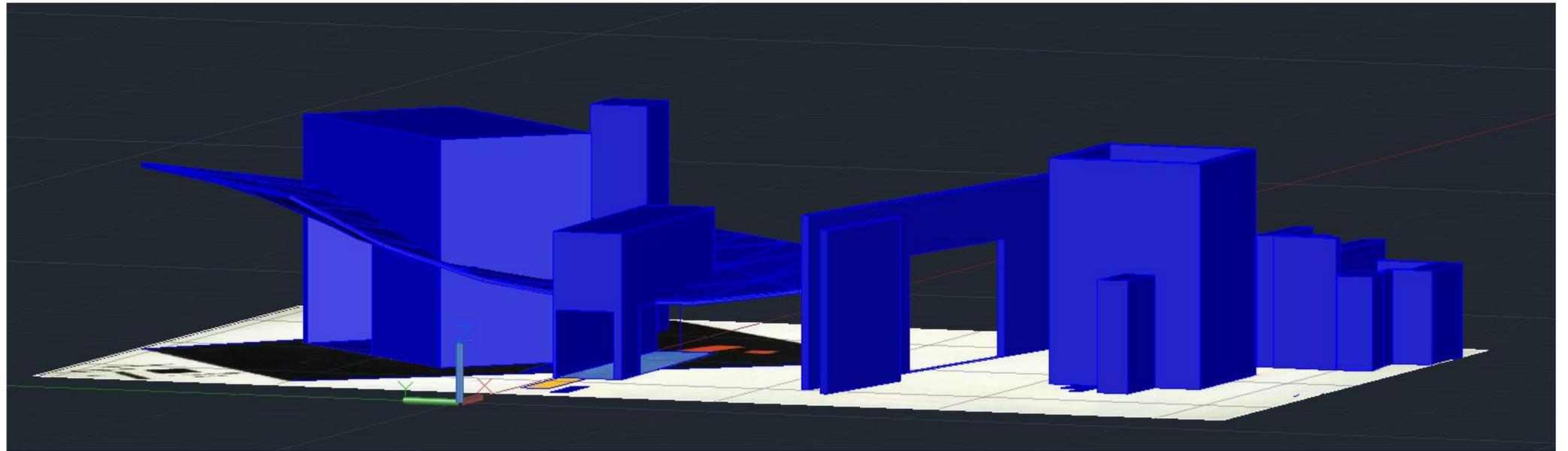
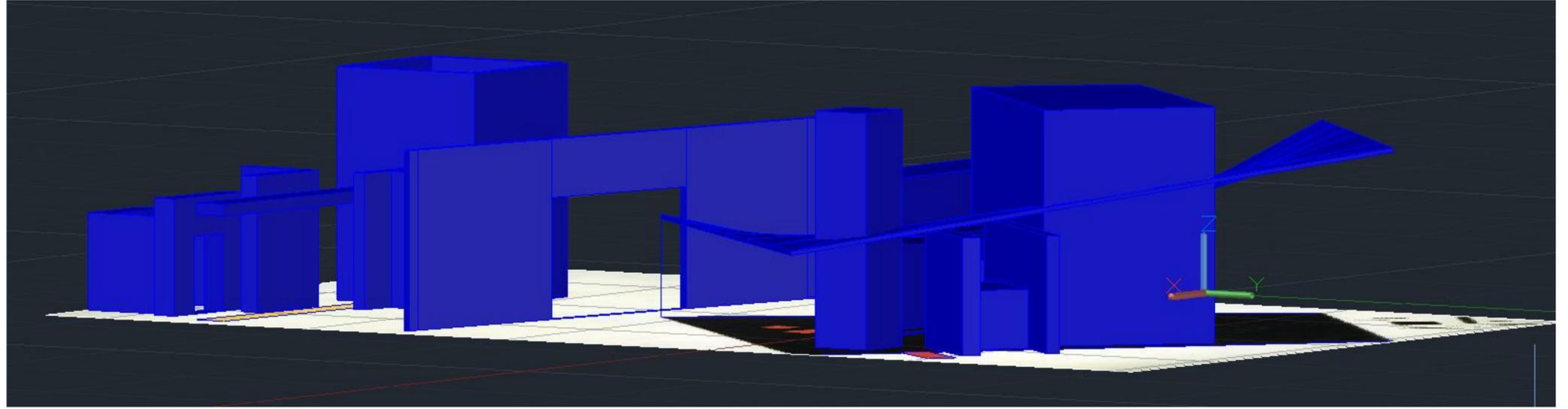
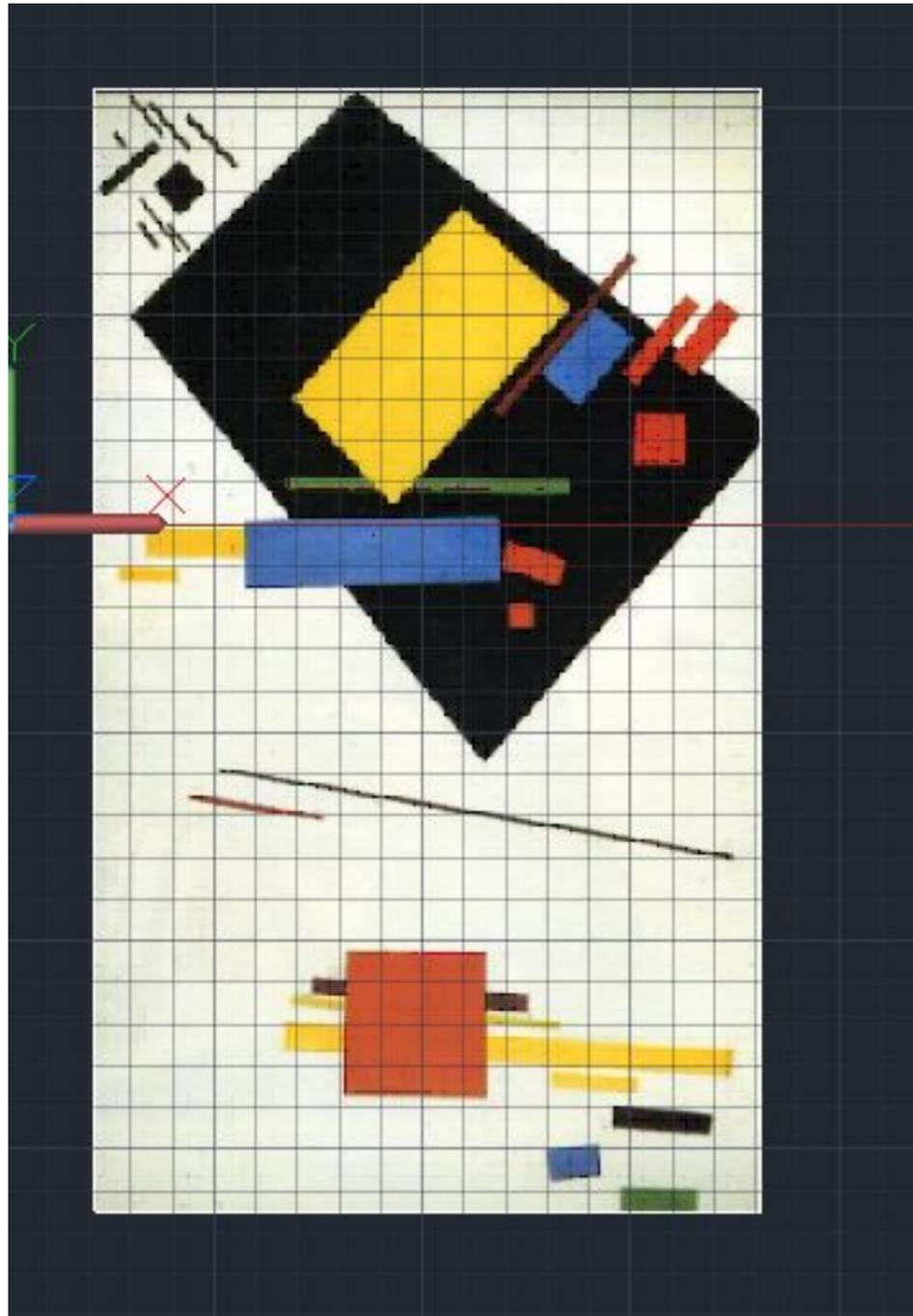
Exerc. 7.1 - Parabolóide Hiperb.



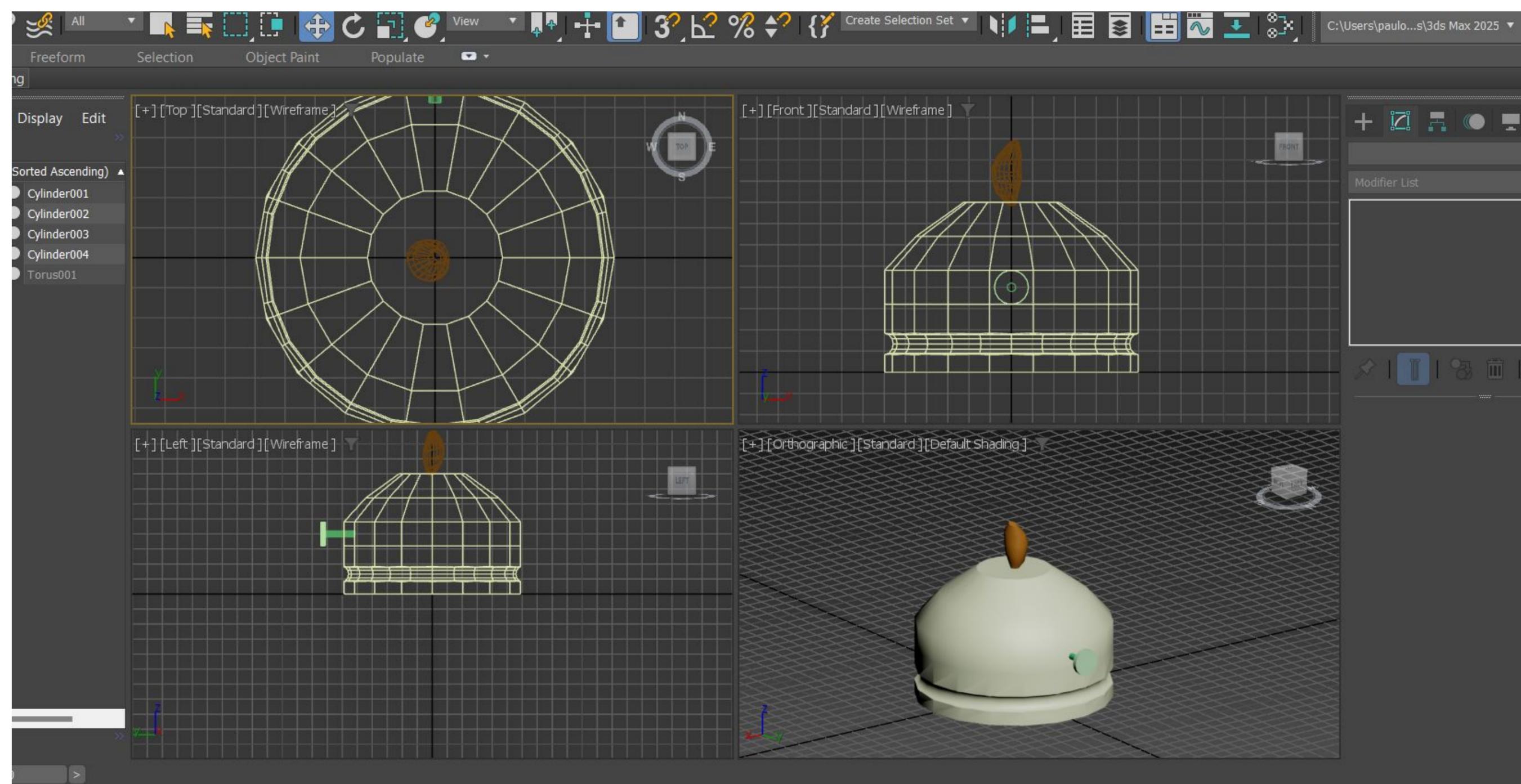
Exerc. 7.2



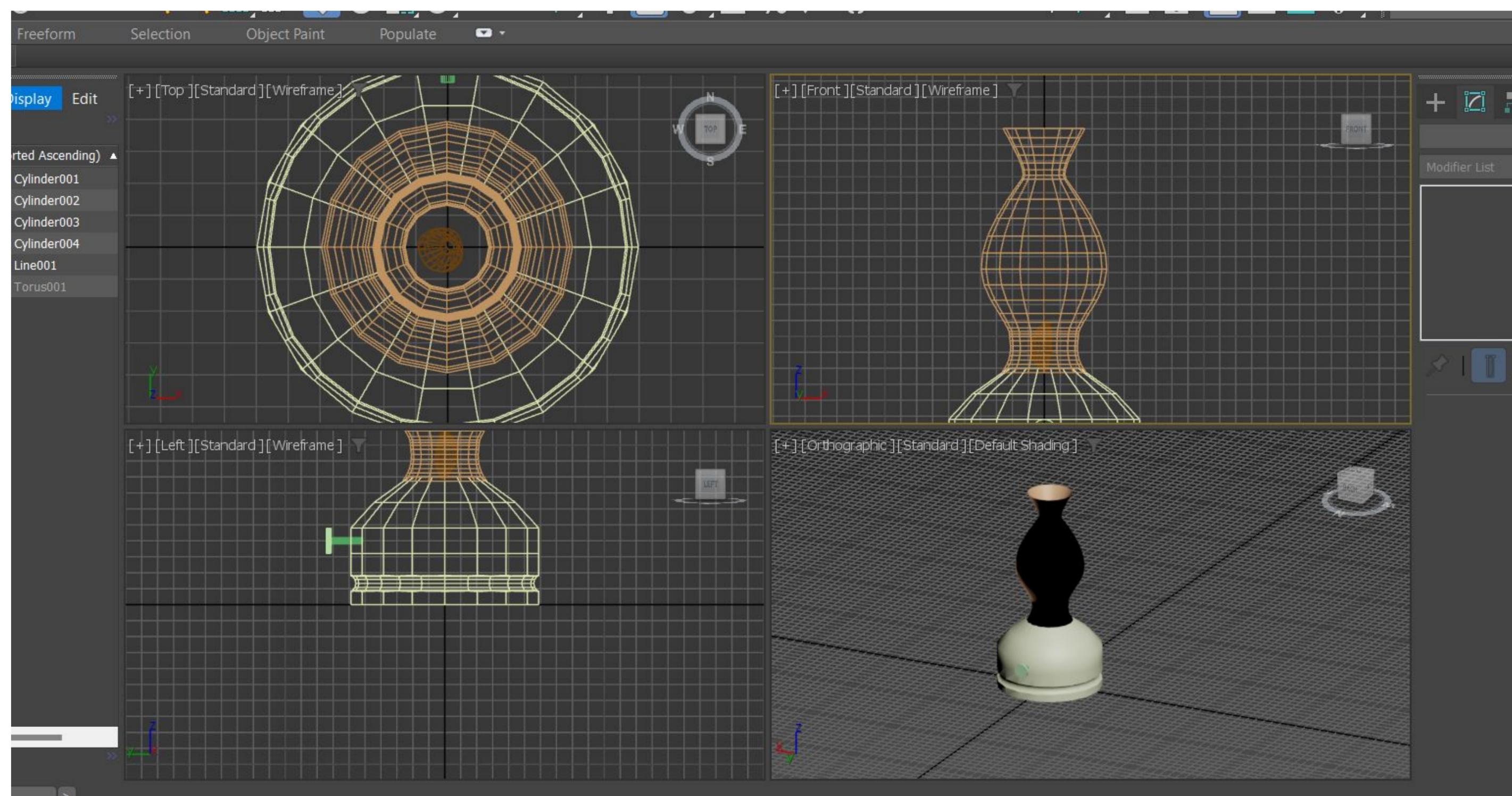
Exerc. 7.3



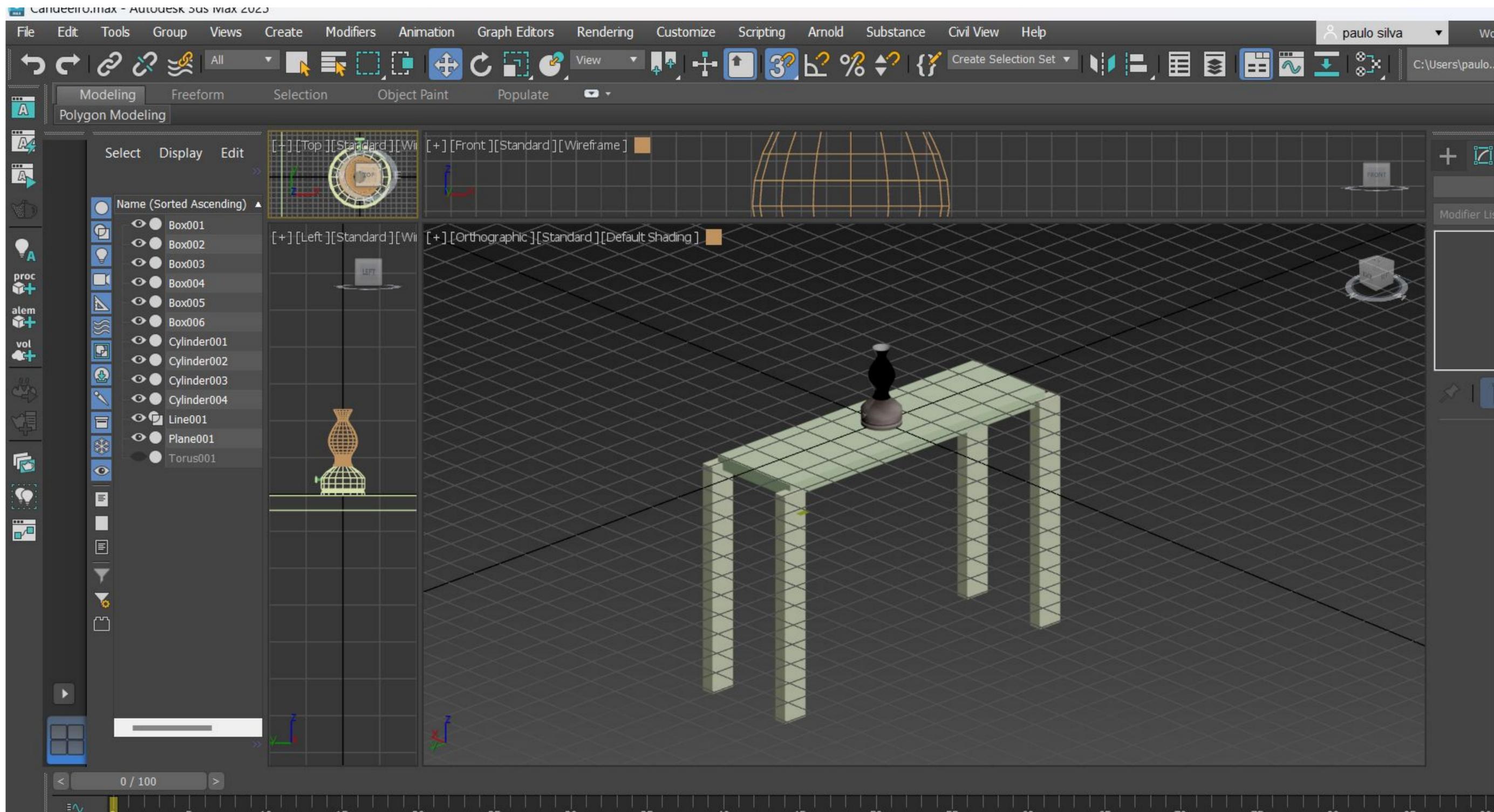
Exerc. 8.0 - Museu



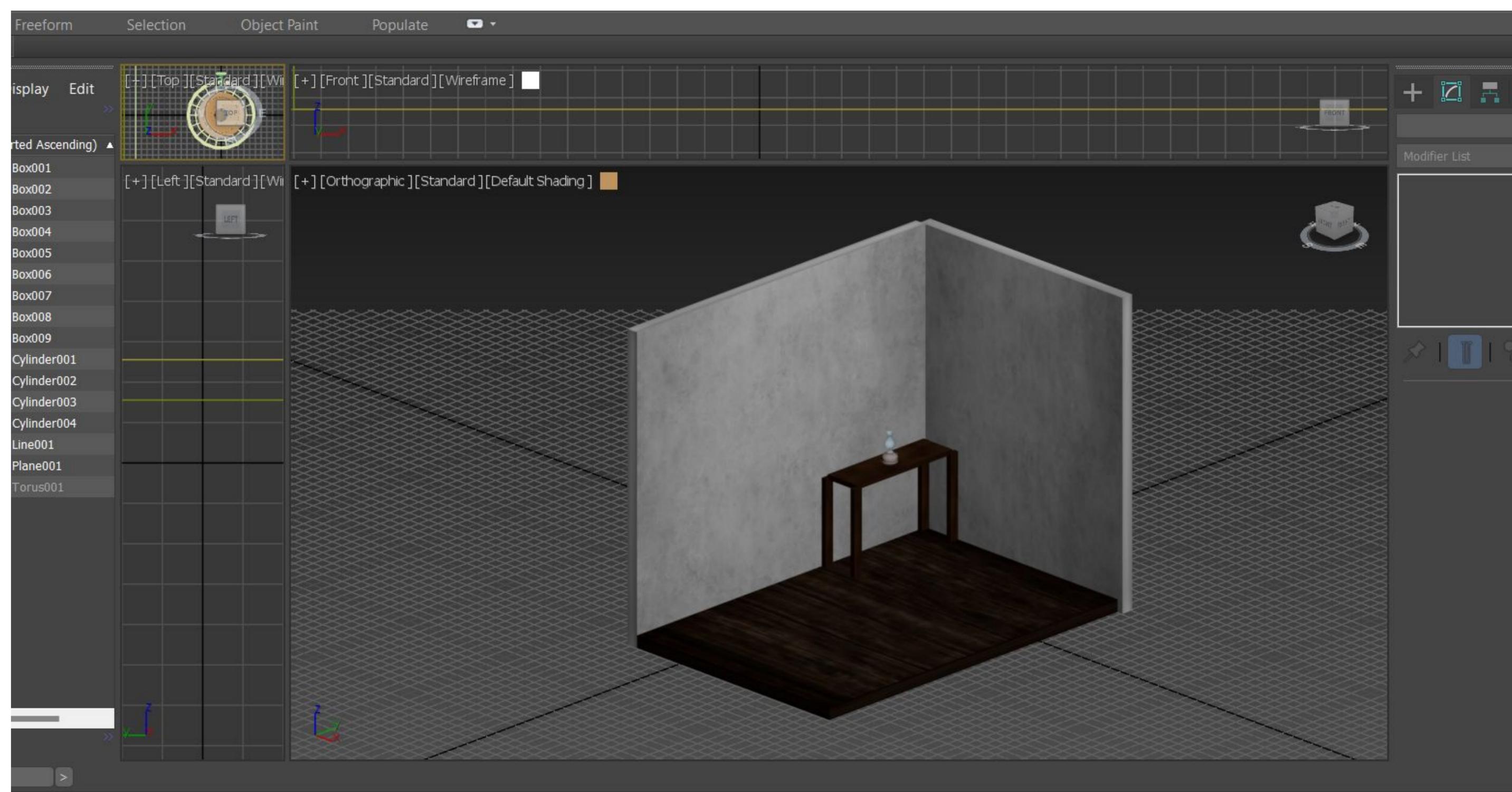
# Exerc. 9.0 - Candeeiro



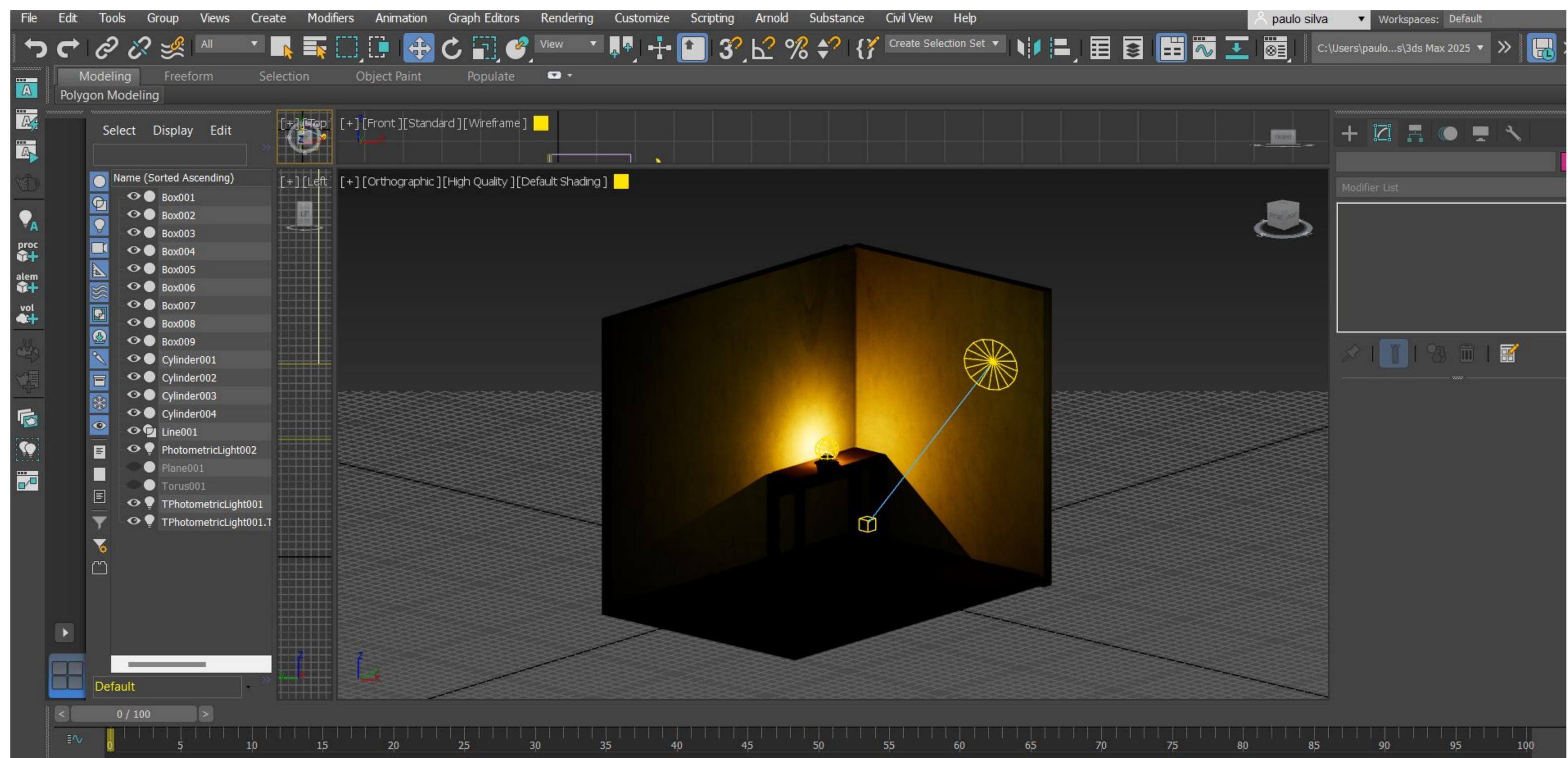
# Exerc. 9.1 - Candeeiro



# Exerc. 9.2 - Candeeiro e mesa



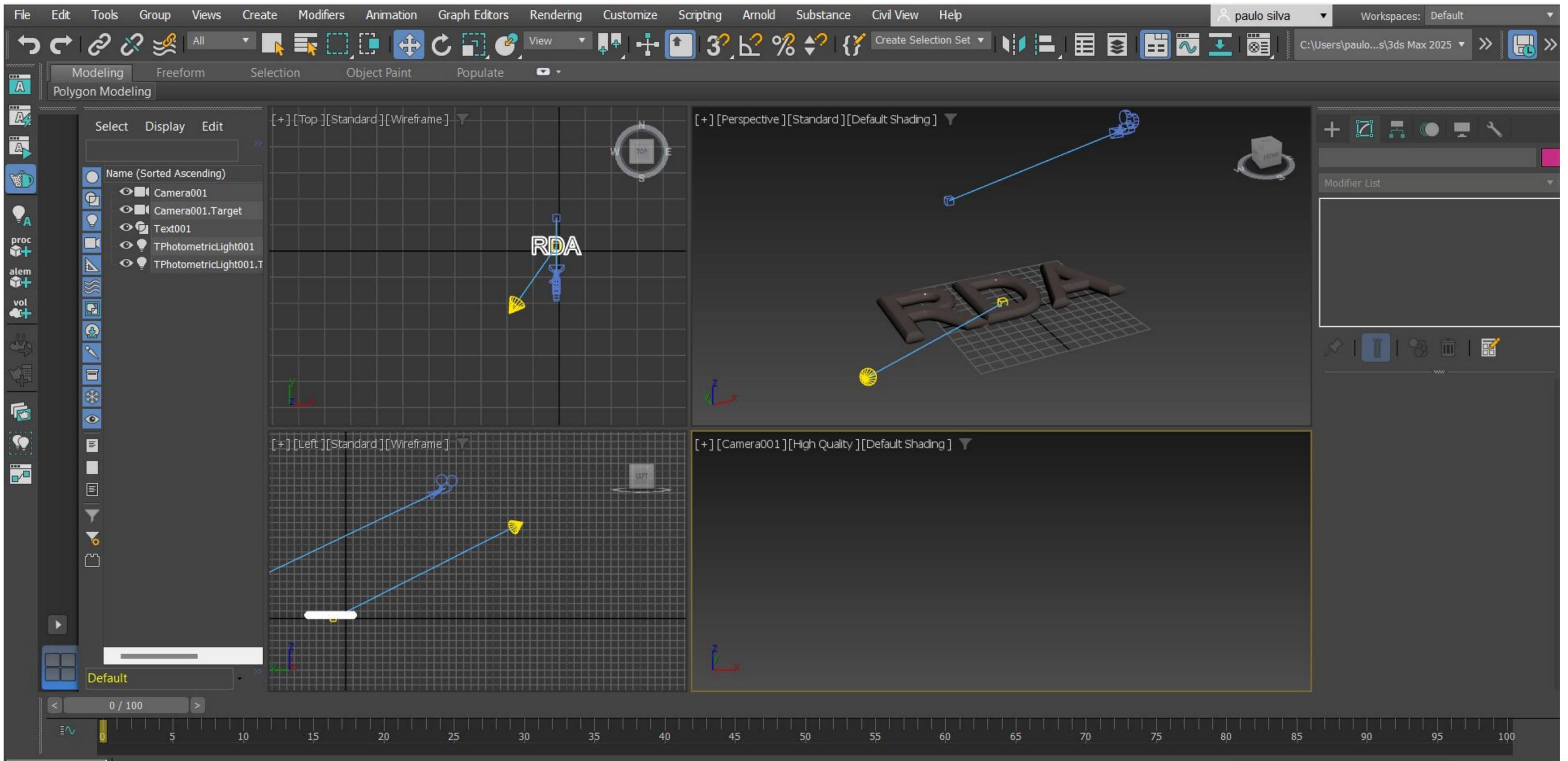
# Exerc. 9.3 - Cenário



# Exerc. 9.4 - Iluminação



Exerc. 9.5 - Renderização



# Exerc. 10.0 - Animação

Exerc. 7.0 - Parabolóide Hiperb.

Exerc. 7.0 - Parabolóide Hiperb.